

STARGATE: ENDGAME

ISSUE 1 - 12

Written by
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STARGATE: ENDGAME

ISSUE 1: MATTER OF PLANETARY SECURITY

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Art by

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PAGE 1

PANEL ONE: Panoramic: Silhouette of a mountainside underneath the night sky. The sky sparkles with stars, but there is no moon in sight. It could be Colorado or maybe Idaho.

PANEL TWO: Panoramic shot zoomed in slightly. The countryside takes on details and a glimmer of light illuminates the base of one of the mountains.

PANEL THREE: Zoomed in yet again, the light source emanates from a small village.

SFX: Musical notes indicate music is playing.

PANEL FOUR: In the village, there are hundreds of people celebrating. They are primitive and lack any modern technology, but they are a happy, carefree people.

PANEL FIVE: Men and women dance together, while others drink at nearby tables. Smiles are everywhere.

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PANEL ONE: To everyone's shock and horror, a couple on the dance floor suddenly dematerializes as they are engulfed in a white light coming from above.

CROWD: Wha-?

PANEL TWO: The crowd looks at each other dumbfounded.

PANEL THREE: The men drinking at the tables dematerialize in white light from above. One boy looks up and points.

BOY: Look!

PANEL FOUR: Three Wraith Darts in attack formation fly towards the crowd.

PANEL FIVE: The villagers panic and make a run for it. It's absolute chaos.

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PANEL ONE: As the Darts continue to beam people up in the background, one woman that broke away from the crowd running in terror stops dead in her tracks shocked at what she sees. She is illuminated with a blue light.

WOMAN VILLAGER: The Chaapa'ai!

PANEL TWO: The Stargate is active and the pool of light that is the event horizon illuminates the surrounding area.

PANEL THREE: She's pulled back by her hair and grabs her head from the pain.

WOMAN VILLAGER: Ackk!

PANEL FOUR: She sees the Wraith holding her by the hair. He tilts his head to the side and he hisses at her. He has white skin, long white hair that goes to the small of his back and two extra breath holes, one on each cheek. His open hand is pulled back behind his head, ready to strike. On his palm is a slit, almost like a mouth.

WRAITH COMMANDER: Hissssss

PANEL FIVE: He slams his hand onto the woman's chest. He looks up at the sky and hisses in ecstasy as he literally sucks the life out of her.

WOMAN VILLAGER: Ahhhhhh!!!

WRAITH COMMANDER: Yesss!

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SPLASH PAGE: With a look of pure ecstasy, the Wraith, while still holding her by the wrist, lets the woman's lifeless, decrepit, mummified-looking body, fall to the ground.

Wraith guards with terrifying masks on their faces are come through the active Stargate as Darts fly overhead.

WRAITH COMMANDER: So, this is the Milky Way Galaxy? The Queen was right. We are going to like it here.

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PANEL ONE: Colonel Cameron Mitchell and Colonel John Shepherd stand in the mess hall looking for a place to sit. Shepherd sees Ronon Dex and Amelia Banks sitting, eating and laughing together near the back.

LEGEND: Earth - Stargate Command - SGC Mess Hall

CAMERON: Wanna sit with Ronon?

SHEPHERD: No, let's just sit here.

PANEL TWO: Cameron and Shepherd take seats at a table.

CAMERON: Something wrong?

SHEPHERD: Nah, it's nothing. It's just kinda weird to see Ronon like that.

CAMERON: Like what? He looks fine to me. In fact, he looks happy.

PANEL THREE: Close-up of Shepherd sitting as he's about to start eating.

SHEPHERD: That's just it. Ronon and happy don't exactly go hand in hand. It's like he's calm. He loves to fight and kill... maybe even a little too much. But now he's... happy? It just doesn't feel right.

PANEL FOUR: Shepherd takes a bite as Cameron looks back at Ronon and Amelia. Ronon looks smitten with Amelia.

CAMERON: Come on. He looks like he's in love.

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PANEL ONE: Shepherd holds up one hand to stop Cameron from jumping to conclusions. Cameron starts to drink from his cup.

SHEPHERD: Don't get me wrong, I'm happy he found someone. I mean, he was hunted by the Wraith for seven years. They killed his wife and all his people too. No one deserves happiness more than he does. But all I've ever known him as, was this hotheaded guy that loves to fight. Hell, he fought Teal'c of all people for over an hour... nonstop. Him happy like that just doesn't feel natural to me, is all I'm saying.

PANEL TWO: Cameron spits up his drink in surprise.

CAMERON: What? Back up! How come I never heard anything about him and Teal'c?

SHEPHERD: It was just a sparring match really, but those two were really going at it... and enjoying it too. It would've gone on longer but Colonel Carter broke it up.

PANEL THREE: Cameron looks up as he tries to picture such an amazing spectacle.

CAMERON: I bet that was somethin'. Teal'c's one helluva fighter. He'd kick my ass in about 30 seconds... Ronon fought him for an hour? An hour? Man, I'd pay money to see that.

SHEPHERD: Let me tell you... it was great, it-

PANEL FOUR: Shepherd squints one eye closed when Teyla Emmagan shouts at him from behind. He knows he's about to get yelled at.

TEYLA: John! John, I want to know how much longer it will be until we return to the Pegasus Galaxy? We've already been here over a month.

PANEL FIVE: Teyla stands over Cameron and Shepherd as they look up at her from their seats.

SHEPHERD: Teyla, we've already been through this, the IOA is meeting soon to figure out what to do with Atlantis.

TEYLA: I don't have time to wait, while your Earth governments argue about where Atlantis should be. What if they decide to keep it here? I have a son out there... family and friends. They're all unprotected while the IOA bicker about something that doesn't even belong to them.

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PANEL ONE: Shepherd stands up and puts his hand on Teyla's shoulder. Cameron minds his own business and continues to eat.

SHEPHERD: Calm down. I get it. I really do. I promise you Teyla, I will personally take you back in the Daedalus if they decide to keep Atlantis here. Just give it a little while longer. Please.

PANEL TWO: Shepherd and Teyla look at each other.

TEYLA: I'm sorry. I'm just really worried about Torren.

SHEPHERD: I know. But I'm sure your son is fine. He's in good hands.

TEYLA: Thank you John.

PANEL THREE: Teyla walks away as Shepherd sits back down with Cameron.

SHEPHERD: Ronon's in love, Teyla's angry and McKay's been busy working a way to get the crew of the Destiny back home. It just feels like my team's falling apart.

PANEL FOUR: Cameron holds up a lemon to show Shepherd.

CAMERON: Speaking of McKay, I've been keeping this on me ever since you guys arrived... just in case.

SHEPHERD: You remembered he's allergic to citrus? Nice. That's always a great way to shut him up.

PANEL FIVE: Cameron and Shepherd both look depressed.

CAMERON: I get it though. I've practically lost my team already. Teal'c went back to Dar Eshkalon to help his people, Colonel Carter's been commanding the Hammond ever since the Wraith Superhive attacked Earth and Daniel... ever since Atlantis landed on Earth, he's been over there obsessing over the Ancient database. That just leaves... ugh... Vala.

SFX: Wooo Wooo!

PA SYSTEM: Unscheduled activation.

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PANEL ONE: Walter Harriman sits at the control panel overlooking the Gateroom, with General Landry over his shoulder.

LEGEND: SGC - CONTROL ROOM

WALTER HARRIMAN: IDC is confirmed. Renarians from P31-775.

GENERAL LANDRY: Open the Iris.

PANEL TWO: In the Gateroom, the iris on the Stargate begins to open to allow travelers through.

PANEL THREE: Colonel Cameron Mitchell and Colonel John Shepherd rush into the Control Room.

CAMERON: What's going on General?

GENERAL LANDRY: We're about to find out.

PANEL FOUR: A wounded man comes through the gate.

WOUNDED MAN: Gone... everyone gone.

PANEL FIVE: Guards rush to help the man as he collapses to the ground.

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PANEL ONE: Cameron paces while Shepherd sits patiently at the conference table.

LEGEND: SGC - Briefing Room - Later

CAMERON: What's taking so long?

SHEPHERD: Relax. We'll find out what's going on soon enough.

PANEL TWO: General Landry walks in. Shepherd jumps to his feet and he and Cameron salute the General.

GENERAL LANDRY: At ease.

CAMERON: Is he all right, sir?

GENERAL LANDRY: He'll live if that's what you mean. But from the sounds of it, he's going to be far from all right.

PANEL THREE: General Landry, Cameron and Shepherd take a seat.

SHEPHERD: What happened?

GENERAL LANDRY: We're not sure, but based on what he told Dr. Lam, his village was attacked by aliens in small attack ships that came through the Stargate. From the sounds of it, they were Wraith Darts.

SHEPHERD: Wraith? Here in the Milky Way?

CAMERON: What do we do now, sir?

PANEL FOUR: Shepherd has an idea.

SHEPHERD: Cameron and I can take a cloaked Puddle Jumper through the Stargate for a little reconnaissance.

PANEL FIVE: Close-up of General Landry.

GENERAL LANDRY: Good. We need to get to the bottom of this as soon as possible. After the last attack by the Superhive we're in no shape to deal with an invasion. If you see a threat, you to take it out immediately.

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PANEL ONE: A cloaked Puddle Jumper flies through the active gate.

LEGEND: Planet Renaria

PANEL TWO: Aerial shot of the plundered village. Destruction is everywhere, but no bodies are seen.

PANEL THREE: With Shepherd at the controls and Cameron sitting shotgun they look out the cockpit down on the village.

CAMERON: All this damage but I don't see any bodies.

SHEPHERD: It's gotta be the Wraith.

SFX: Beep!

SHEPHERD: I'm getting readings outside the planet's atmosphere.

CAMERON: The Renarians aren't capable of space flight.

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PANEL ONE: The Puddle Jumper veers up and out of the atmosphere.

PANEL TWO: In space they see a Hive ship.

SHEPHERD: Damn it! A Wraith Hive ship.

CAMERON: Look... there's more.

PANEL THREE: Panoramic shot showing twelve Wraith Hive ships.

CAPTION (CAMERON): Looks like a lot more.

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PANEL ONE: Cameron and Shepherd look at the Wraith fleet through the cockpit window.

CAMERON: They can't see us, right?

SHEPHERD: No, the only thing that can detect a cloaked Jumper is a Superhive. We'd be as good as dead if we came across another one of those.

PANEL TWO: The tiny cloaked Puddle Jumper flies between the massive Wraith Hive fleet.

CAMERON (V.O.): You heard the General, I'd say this is a threat. You've dealt with these guys more than I have, Shepherd. Any ideas?

PANEL THREE: Shepherd is at the controls of the Jumper.

SHEPHERD: Just one... There are so many Hives, I'm gonna try to make it look like they're firing at each other. Maybe we can get some of them to take each other out.

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PANEL ONE: The cloaked Puddle Jumper gets close to a Hive.

PANEL TWO: Cameron points out the window.

CAMERON: Wait, look...

PANEL THREE: A squadron of Darts flies into a Hive's hangar bay.

CAPTION (CAMERON): ...Darts returning to base. Maybe we should look around first. Try and find out how they got here.

PANEL FOUR: Front view of the cockpit. Shepherd looks and steers towards the Dart squadron. Cameron watches the Darts.

SHEPHERD: Good idea.

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PANEL ONE: The cloaked Puddle Jumper follows the Darts into a massive hangar.

PANEL TWO: Panoramic shot reveals hundreds of Darts all up and down the hangar bay.

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PANEL ONE: Near the end of the Hangar Bay the Puddle Jumper flies vertically to observe the elevated walkways that line the massive ship.

PANEL TWO: Through the cockpit, Cameron and Shepherd take in everything they see.

CAMERON: This thing is huge.

PANEL THREE: The Puddle Jumper flies down a massive corridor.

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PANEL ONE: Through the cockpit, Shepherd and Cameron see rows and rows of Wraith walking two-by-two, with something next to their feet.

SHEPHERD: I've never seen Wraith this organized before.

CAMERON: What's that at their feet? Are those...

PANEL TWO: Dozens of Replicators (cat-sized, bug-like robots) walk with the Wraith Warriors.

CAPTION (CAMERON): Replicators!

PANEL THREE: Close-up of Shepherd.

SHEPHERD: What the hell's going on? Why aren't these guys trying to kill each other?

PANEL FOUR: There's a gap in the marching soldiers and in the center of the gap is a Replicator three times as large as the others. It has a metal dome on its back that the others don't have.

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PANEL ONE: The Warriors and Replicators have all stopped and turned towards a doorway. A Wraith Commander walks up to the large Replicator.

PANEL TWO: As the Wraith Commander holds out his hands over the large Replicator, the dome opens.

PANEL THREE: The Wraith pulls a Zero Point Module power cell out of the dome.

SHEPHERD: It can't be! How do they have a ZPM?

PANEL FOUR: Cameron looks at Shepherd with concern in his eyes.

CAMERON: They're going to use it to convert this Hive into a Superhive. We gotta stop 'em.

PANEL FIVE: Close-up as Shepherd pulls the trigger on the Puddle Jumper's weapons systems.

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PANEL ONE: Panoramic of the Wraith Warriors, Replicators and ZPM as they get blasted. Explosions are everywhere.

SFX: Kra-koom!! Boom! Boom!

PANEL TWO: The Puddle Jumper makes a run for the exit.

PANEL THREE: The Puddle Jumper fires at and destroys the parked Darts, as it makes its escape.

SFX: Boom! Ka-Boom! Boom!

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PANEL ONE: The cloaked Puddle Jumper flies out of the Hive.

PANEL TWO: The Puddle Jumper fires at a neighboring Hive ship.

SFX: Theww! Theww! Boom!

PANEL THREE: From the cockpit, Shepherd fires his weapons at a Hive.

CAMERON: It doesn't look like their taking the bait.

SHEPHERD: I knew that trick wasn't going to last forever.

PANEL FOUR: The Puddle Jumper is hit by enemy fire.

SFX: Boom!!!

PANEL FIVE: Cameron and Shepherd are shaken by the blast.

CAMERON: What the hell? Aren't we cloaked?

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SPLASH PAGE: Shepherd and Cameron lookout the cockpit and see a fully formed, Superhive heading straight for them.

SHEPHERD: A Superhive! They can see us!

TO BE CONTINUED

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ISSUE 2: REUNION

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PAGE 1

PANEL ONE: Panoramic of the Superhive as it veers down on the Puddle Jumper.

LEGEND: Planet Renaria - P31-775 - Geosynchronous Orbit

PANEL TWO: With Shepherd at the controls and Cameron sitting shotgun in the cockpit they watch as the Superhive approaches.

SHEPHERD: A Superhive! We can't take on a Superhive.

CAMERON: We have to warn Stargate Command.

PANEL THREE: The Puddle Jumper dives towards planet Renaria.

PANEL FOUR: Explosions surround the Puddle Jumper as it makes its escape. The Superhive is hot in pursuit.

SFX: Boom! Boom!

PAGE 2

PANEL ONE: The Puddle Jumper enters the planet's atmosphere.

PANEL TWO: From the cockpit they see the Stargate far off in the distance.

SHEPHERD: Dial the gate.

PANEL THREE: Explosions are hitting the ground on each side of the Puddle Jumper as Shepherd avoids the blasts.

SFX: Kra-koom!

PANEL FOUR: The gate is active.

PANEL FIVE: The Puddle Jumper just barely makes it in as more explosions surround the gate.

PAGE 3

SPLASH PAGE: The BC-304 USS Hammond in hyperspace soars into view.

LEGEND: Deep Space: Unknown Location

PAGE 4

PANEL ONE: Colonel Samantha Carter sits in the Command chair surrounded by her bridge crew. A Tech Officer walks up to her.

SAMANTHA: Well?

TECH OFFICER: Well... it looks like your calculations were correct. We've boosted hyperdrive efficiency by 15%.

SAMANTHA: That's great! But I know we can get it up to 20.

PANEL TWO: The Communications Officer looks at his control panel.

SFX: Beep!

COMMUNICATIONS OFFICER: Ma'am, we have a communiqué from Stargate Command.

SAMANTHA: Put it through.

PANEL THREE: Samantha stands up to greet General Landry as he appears on the large monitor.

SAMANTHA: General Landry, sir.

GENERAL LANDRY: I know you're running tests on the new hyperdrive engines, but I need you back at Stargate Command. We have a situation.

SAMANTHA: Is it serious?

PANEL FOUR: Close up of Landry.

GENERAL LANDRY: I'm not going to lie to you Colonel, it's bad.

PANEL FIVE: Close up of Samantha Carter.

SAMANTHA: On my way. Carter out.

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PANEL ONE: The Stargate is already active as Cameron Mitchell waits at the base of the walkway.

LEGEND: Stargate Command - Gateroom

PANEL TWO: Teal'c comes through the gate, holding a walking stick.

PANEL THREE: Cameron goes up to shake Teal'c's hand.

CAMERON: Hey big guy, good to see you.

TEAL'C: You as well Colonel Mitchell.

PANEL FOUR: Teal'c and Cameron walk to the gateroom exit.

CAMERON: You never call, you never write. We miss you around here.

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PANEL ONE: Teal'c and Cameron walk down the hall of the SGC.

TEAL'C: I am sorry Col. Mitchell. Things on Dar Eshkalon are not going as well as I had hoped. The Jaffa High Council cannot agree on anything, particularly, leadership. Without clear leadership, the Jaffa continue to splinter into more factions.

CAMERON: I hate to say it, but that was kind of expected.

TEAL'C: How so?

PANEL TWO: Different angle of Cameron and Teal'c walking down the hall.

CAMERON: Well, when you guys gained your freedom, your homeworld of Dakara was destroyed. Your first leader was Gerak and his faith in the Ori almost destroyed everything you built. When he died, Arkad swooped in and continued what he started... before you killed him. It's hard to build a working government from scratch. It can be chaotic.

TEAL'C: Indeed.

CAMERON: So, what's the immediate concern?

PANEL THREE: They make it to a doorway.

TEAL'C: As you mentioned, Gerak and Arkad have left many wary of the current system. There are some that believe a monarchy is in order. They believe a stronger hand will help to keep the Jaffa from splintering further.

CAMERON: A monarchy? Do they have any ideas as to who their 'king' would be?"

PANEL FOUR: Close-up of Teal'c as he looks at Cameron. He tilts his head and raises one eyebrow.

PAGE 7

PANEL ONE: Cameron jumps in front of Teal'c and raises his hands to stop Teal'c from walking.

CAMERON: No way! King Teal'c? Get outta here. Are you kidding me?

PANEL TWO: Teal'c looks at Cameron.

TEAL'C: I am not 'kidding' you Colone Mitchell. Since I became Blood Kin of all Jaffa, they look to me for leadership, but I have repeatedly declined any position similar to a king.

PANEL THREE: Cameron stays in front of the door, but walking up behind him from the other end of the hallway is Vala.

CAMERON: Why is that?

TEAL'C: I believe that is a dangerous path that leads us back to where we began. It potentially puts us under the rule of a tyrant. We need the people to have the power, not the individual.

PANEL FOUR: Close-up of Cameron.

CAMERON: Very wise my friend. Like George Washington. First President of the United States. After helping the U.S. gain its independence, there were those that wanted to make him king as well. He declined for very similar reasons. But, it was his reluctance that made him such a great leader in the first place. Maybe you can lead your people to the right path, without becoming their king.

PANEL FIVE: Teal'c bows graciously at Cameron's comment. Vala reaches them.

TEAL'C: Indeed. Thank you Colonel Mitchell.

VALA: Welcome back muscles.

PANEL SIX: Teal'c raises his eyebrow again.

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PANEL ONE: Teal'c, Cameron and Vala enter the briefing room and see that Colonel John Shepherd, Ronon and Teyla are already seated.

LEGEND: SGC Briefing Room

PANEL TWO: Colonel Samantha Carter of the Hammond, Colonel Stephen Caldwell of the Daedalus and Colonel Abraham Ellis of the Apollo all beam directly into the Briefing Room.

PANEL THREE: Cameron, Vala and Teal'c approach Samantha.

CAMERON: Welcome back.

PANEL FOUR: Samantha hugs Cameron.

SAMANTHA: It's great to see you guys.

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PANEL ONE: Rodney McKay and Colonel Telford walk in with Richard Woolsey and Xiao Shen from the International Oversight Advisory (IOA).

PANEL TWO: McKay sees Samantha.

MCKAY: Oh, Sam. They called you too? I'm sure I can solve whatever problem they have without you.

PANEL THREE: Close-up Samantha smirking.

SAMANTHA: It's good to see you too Rodney.

PANEL FOUR: Lieutenant General Jack O'Neill walks in with General Landry, Colonel Chekov of the Russian contingent and a Tok'ra representative.

GENERAL LANDRY: Everyone take a seat.

PANEL 5: General O'Neill and General Landry stand at the front of the Briefing Room table.

GENERAL LANDRY: We have called you all here because...

DANIEL (V.O.): Wait, sorry...

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PANEL ONE: Daniel Jackson walks in the briefing room.

DANIEL: Sorry I'm late, I... whoa, everyone's here.

PANEL TWO: Close-up of O'Neill

O'NEILL: Daniel, nice of you to join us.

PANEL THREE: Daniel looks at the two Generals.

DANIEL: Jack? Oh, this is bad, isn't it?

O'NEILL: You might say that.

PANEL FOUR: Daniel takes a seat with the rest in a panoramic of the briefing room.

GENERAL LANDRY: We have called you all here because we have a serious threat. Reconnaissance missions have revealed that there are not one, but 13 Wraith Hive Ships here in the Milky Way Galaxy and on a course for Earth. 12 are the standard Hive Cruiser...

PANEL FIVE: Everyone exchanges looks.

GENERAL LANDRY (V.O.): ...but the last one is a Superhive.

PANEL SIX: Landry points a laser pointer at the screen and images of Wraith working with Replicators.

GENERAL LANDRY: The trouble does not stop there. These images were taken from the second reconnaissance mission.

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PANEL ONE: Close-up of Colonel Ellis.

ELLIS: Are the Wraith and Replicators working together?

PANEL TWO: Close-up of McKay.

MCKAY: Replicators don't work with anybody. They aren't sentient. They're like locusts. They use up all usable resources and move on.

PANEL THREE: Panoramic of the Briefing Room.

GENERAL LANDRY: Regardless, these Replicators do, in fact, appear to be working with the Wraith. How or why we do not know. What we do know is that the Wraith are currently culling planets in our galaxy, and for whatever reason, Replicators are aiding them...

PANEL FOUR: Close-up of the image on screen showing a Zero Point Module (ZPM).

GENERAL LANDRY (V.O.): Worst of all, they seem to have access to Zero Point Modules.

PANEL FIVE: Close-up of Samantha Carter.

SAMANTHA: ZPMs? How is that possible? How many are we talking about?

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PANEL ONE: General Landry stands in front of the screen with the image of a ZPM.

GENERAL LANDRY: We don't know, this is all the intel we could gather. Both reconnaissance missions were attacked and barely made it back. Lt. General O'Neill is here to explain our strategy. General.

PANEL TWO: O'Neill steps up and Landry steps back.

O'NEILL: Now, as you know, ZPM's can convert a standard Hive to a Superhive. We can only assume that the ZPMs will be used to convert the other Hives.

PANEL THREE: O'Neill points his pointer at the screen and shows images of a standard Hive vs. a Superhive.

O'NEILL: We all know how much damage a single Superhive can do, so we cannot afford to let that happen. Fortunately, we know it takes time for Hives to adapt to a ZPM as its power source. That gives us a window of opportunity to take them out before they convert and more importantly before they reach Earth.

PANEL FOUR: Close-up of O'Neill.

O'NEILL: At the moment, we are ill-equipped to handle an active Superhive. Instead, given their current path and speed, they should reach Langara in 48 hours. That's where we will make our stand hopefully with help.

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PANEL ONE: The Wraith fleet soars into view, led by the Superhive.

LEGEND: Deep Space: Unknown Location

PANEL TWO: Inside one of the hives, Wraith Warriors herd humans into cells for feeding on at a later time.

PANEL THREE: In the engine room, Wraith are surrounded by Replicators, as they install a ZPM into the Hive systems.

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PANEL ONE: Panoramic of the Wraith throne room where the Queen sits on her throne. Her white hair is so long it drags on the floor. Above her throne is a unique sigil that represents her clan. A Wraith scientist is bowing before her.

WRAITH SCIENTIST: Installation of the ZPM was successful, my Queen.

QUEEN: Excellent.

PANEL TWO: Two Wraith guards bring two human men to the Queen.

PANEL THREE: The Wraith guards throw the scared humans to the ground.

PANEL FOUR: Close-up of the Wraith Queen. She has an evil smile.

QUEEN: And just in time to feast.

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PANEL ONE: Panoramic of the SGC Briefing Room. Samantha Carter and Jack O'Neill are the only two in the room. They're sitting next to each other.

O'NEILL: You think it's a good plan?

SAMANTHA: It sounds like a good plan.

O'NEILL: Sam.

PANEL TWO: Close-up of Samantha.

SAMANTHA: Okay. I honestly don't know if it'll be enough firepower against a Superhive, especially if they manage to make more. Langara is a pretty risky move too. They aren't exactly happy with us right now. But, I don't actually see another alternative.

PANEL THREE: Close-up of O'Neill.

O'NEILL: Yeah, that's what I was afraid you'd say. I was hoping you had a brilliant idea.

PANEL FOUR: Samantha smiles as O'Neill looks at her.

SAMANTHA: Sorry.

O'NEILL: The worst part is...

PANEL FIVE: He puts his hand on hers.

O'NEILL (V.O.): ...now we'll have to wait a little longer.

PANEL SIX: Close-up of Samantha. She has a huge smile now.

SAMANTHA: It's okay Jack. We waited this long, we can wait a little longer.

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PANEL ONE: General O'Neill is walking down the hall when Teal'c, Daniel, Cameron and Vala come up from behind.

DANIEL: Jack, wait.

PANEL TWO: O'Neill turns around to see them.

O'NEILL: How did I know you were going to have something to add?

DANIEL: Actually, we all do. I think instead of going with Teal'c to Dar Eshkalon, my time would be better spent continuing to go through the Ancient Database on Atlantis. There might be something there that can help us.

PANEL THREE: Close-up of O'Neill.

O'NEILL: Daniel, Teal'c may need your ever-so-handly persuasive skills in convincing the Jaffa High Council for help. Besides, Atlantis is set to rendezvous with the others.

PANEL FOUR: Daniel looks at Jack.

DANIEL: Just 24 hours, that's all I ask.

O'NEILL: And what about Teal'c?

PANEL FIVE: Close-up of Teal'c.

TEAL'C: Given the situation on Dar Eshkalon, I believe it would be best if I went alone.

PANEL SIX: O'Neill looks at them all. Cameron is pointing to his side, at Valla, with his thumb. Vala has a huge cheesy smile and innocently waving her fingers.

O'NEILL: Fine. Then the rest of you join Daniel. But remember, Atlantis leaves in 24 hours.

CAMERON: Actually sir, Vala has another idea.

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PANEL ONE: Cameron and Teal'c walk in the gateroom where the Stargate is already active. Teal'c is holding his walking stick.

CAMERON: Gotta say, I'd much rather be going with you, then being stuck with Vala.

PANEL TWO: Teal'c turns to face Cameron before walking up the walkway to the gate.

TEAL'C: I am sorry Colonel Mitchell, but this is for the best. We will see each other again on Langara.

PANEL THREE: They shake hands.

CAMERON: Yes we will.

PANEL FOUR: At the gate, Teal'c looks back at Cameron one last time.

TEAL'C: Farewell Colonel Mitchell.

PAGE 18

PANEL ONE: TEAL'C exits the gate on the other side. It's night on the green and plush planet.

LEGEND: Planet Dar Eshkalon

PANEL TWO: A close-up of someone pointing a Zat'nik'tel (zat gun) at Teal'c.

PANEL THREE: Teal'c is hit with the blast from the gun. Lightning bolts course through his body and he drops his walking stick.

SFX: Bzzzt!

TEAL'C: Ahhh!

PANEL FOUR: Two large Jaffa Warriors with a third silhouette between them in the back steps up to Teal'c's unconscious body.

PAGE 19

SPLASH PAGE: Vre'ac steps forward into the light. He has a large scar on his cheek. He stands over an unconscious Teal'c. The two Jaffa warriors stand behind him.

VRE'AC: Now, I will have my vengeance Shol'va*.

CAPTION:*'Traitor' in Goa'uld, the Jaffa language.

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 3: SINS OF THE FATHERS

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: The thirteen Wraith Hive fleet soars through space.

LEGEND: Deep Space: Unknown Location

PANEL TWO: Two Wraith scientists observe a swarm of Replicators.

WRAITH SCIENTIST 01: They should be finished in any moment.

PANEL THREE: It's a huge mound of Replicators.

PANEL FOUR: The Replicators begin dispersing and slowly reveal what they were doing.

PANEL FIVE: The two Wraith scientists see a newly constructed ZPM.

WRAITH SCIENTIST 02: At last! The Queen will be pleased. Soon we will have enough for the entire fleet.

PAGE 2

PANEL ONE: Lt. General Jack O'Neill, General Landry and Colonel Chekov enter the Gate Room to see the Tok'ra representative off.

TOK'RA REPRESENTATIVE: I will report what you have told me to the Tok'ra High Council. We will help however we can.

O'NEILL: Yes, well, won't that be a first? Don't worry though, I won't hold my breath or anything. To be honest, we kinda just invited you to the briefing as a courtesy. But hey, you never know, you guys might surprise me, right?

PANEL TWO: The Tok'ra is not amused and faces O'Neill. General Landry gets between them.

GENERAL LANDRY: What he means to say, is 'thank you'.

PANEL THREE: General Landry and O'Neill watch as the Tok'ra enters the Stargate.

O'NEILL: I really don't like those guys.

GENERAL LANDRY: I couldn't tell.

PANEL FOUR: General Landry, O'Neill and Chekov head back to the exit.

CHEKOV: General, I too will report back to Russia. But need I remind you, the Korolev was destroyed in the attack by the Ori? Our new vessel is near completion, but I'm not sure it will be ready in time.

O'NEILL: Thank you Colonel Chekov. Just do what you can.

PANEL FIVE: and O'Neill and General Landry continue walking down the hall while Chekov walks the other direction.

O'NEILL: Is Colonel Shepherd on his way to talk to his 'friend' in lock up?

GENERAL LANDRY: Actually, he should be there already.

PAGE 3

SPLASH PAGE: Todd the Wraith is sitting in the corner of a dark cell.

LEGEND: Atlantis Holding Cells

PAGE 4

PANEL ONE: Todd sees John Shepherd and Ronon Dex walk in the room.

TODD THE WRAITH: John Shepherd. Are you here to release me?

PANEL TWO: Shepherd and Ronon look at Todd through the bars.

SHEPHERD: Release you? Now why would we do that? We'd miss you too much Todd.

TODD THE WRAITH: But I warned you about the Superhive and gave you enough time to destroy it before it was a real threat to your world.

SHEPHERD: The fact that they aren't testing on you at Area 51 should be thanks enough.

PAGE 5

PANEL ONE: Ronon and Shepherd look down on Todd sitting down in the corner.

TODD THE WRAITH: I helped you.

SHEPHERD: Yes, well, every time you 'help' us, we always find out the hard way you have some secret agenda. We didn't know what it was this time... until now.

PANEL TWO: Close-up of Todd in the dark.

TODD THE WRAITH: I had no agenda, other than my own survival. So what is it you think you are referring to this time John Shepherd?

PANEL THREE: Shepherd points up.

SHEPHERD: The Hive fleet! When were you going to tell us about that?

PANEL FOUR: Legitimately surprised, Todd gets up.

TODD THE WRAITH: I do not know of any fleet.

SHEPHERD: You sure about that? Because I could have Ronon come in there and ask you again.

PANEL FIVE: Todd stands close to the bars and looks at Ronon and Shepherd. Ronon's expression looks like he wants to murder Todd.

TODD THE WRAITH: Ah yes, he has desired to kill me for quite some time.

PANEL SIX: Todd leans close to the bars near Ronon's face and he sniffs the air.

SFX: Sniff sniff.

PANEL SEVEN: Close-p of Todd as he tilts his head to the side with an evil smirk.

TODD THE WRAITH: I don't smell the hatred on him that I've grown so accustomed to. Perhaps you *should* send him in. I am starting to get hungry after all.

PAGE 6

PANEL ONE: Ronon slams his hands against the bars with pure rage. Todd keeps smirking.

RONON: You want me in there? Huh? Oh, I'll come in there all right. I'll come in there and rip your damned head off!

TODD THE WRAITH: Ah, there is the man I know.

PANEL TWO: Shepherd puts his hand up to stop Ronon from advancing.

SHEPHERD: Easy Chewie. Okay, so you have two choices. You tell me what you know about the fleet, or I can send Ronon in there.

PANEL THREE: Panoramic of the cell room with Shepherd, Ronon and Todd.

TODD THE WRAITH: I already told you. I don't know anything about any fleet.

SHEPHERD: Then how could they possibly know how to get here if it wasn't because of you?

PANEL FOUR: Todd looks at Shepherd and Ronon through the bars.

TODD THE WRAITH: Isn't it obvious? It is standard procedure to send a data burst of location and intent, out to other hives if said hive is about to be destroyed. It's essentially a failsafe to ensure that the enemy is destroyed as well.

SHEPHERD: So you're saying the Superhive we destroyed managed to send Earth's co-ordinates to the other Hives. What about the range? That's an entire galaxy away.

TODD THE WRAITH: The ZPM could've easily supplied enough power to send a data message to our galaxy.

PAGE 7

SPLASH PAGE: Teal'c wakes in a tent to find he's tied and bound to a chair with two Jaffa Warriors standing guard. Vre'ac enters the tent.

LEGEND: Planet Dar Eshkalon

TEAL'C: Jaffa, what is this? I demand you tell me!

VRE'AC: You are in no position to demand anything anymore..

PAGE 8

PANEL ONE: Vre'ac punches Teal'c, hard, across the face.

SFX: Krak!

VRE'AC: ...Shol'va!

PANEL TWO: Teal'c spits out blood.

TEAL'C: Who are you? What is this?

PANEL THREE: Vre'ac pours himself a drink.

VRE'AC: My name is Vre'ac. I don't expect you to know who I am. We have never met. But tell me, does the name Tel'ac mean anything to you?

PANEL FOUR: Panoramic of the tent with Vre'ac standing over the bound Teal'c.

TEAL'C: I do not know a Tel'ac.

VRE'AC: Of course you don't, he's dead! He died in the battle of Dakara. The battle you convinced the Jaffa to participate in. Tel'ac was my son.

PAGE 9

PANEL ONE: Vre'ac looks down at Teal'c.

TEAL'C: I am sorry for the loss of your son, but many were lost in that battle.

VRE'AC: Only to have Dakara destroyed soon after anyway. All those deaths were for nothing, including my son's.

PANEL TWO: Teal'c looks up at Vre'ac.

TEAL'C: Not for nothing, that battle united all Jaffa for the first time in thousands of years.

VRE'AC: That's what I kept telling myself after my son died. To justify his sacrifice. But then the Ori came, followed by Gerak's foolhardy leadership. Arkad had the right idea, but he too was blinded by his faith in the Ori.

TEAL'C: Arkad was nothing but a tyrant.

VRE'AC: So you killed him. What does that make you? You're quest to liberate the Jaffa has done nothing but destroy us. Now there is even talk of making you king. I cannot... I will not tolerate that. Your death will end your poisonous influence and avenge my son.

PAGE 10

PANEL ONE: Daniel Jackson and Rodney McKay are in an elevator on Atlantis.

LEGEND: Atlantis

MCKAY: I don't know what you hope to find. We've gone over the database for years now.

DANIEL: And you still haven't scratched the surface. I'm positive something in there can help.

PANEL TWO: The elevator doors open.

MCKAY: I'm sure there is, but I don't think you're going to find it in the next 24 hours.

PANEL THREE: Close-up of Daniel.

DANIEL: You didn't believe I'd find Janus' secret lab last time but I did. Didn't I? So, I believe you were... wait, what's the word for it? Oh yeah... wrong.

PANEL FOUR: They walk down the walkway from the control room to the ancient database.

MCKAY: Funny. As much as I'd love to stay and see *you* proven wrong, I have to get to Langara.

DANIEL: Yes, why is that? Why send you of all people? I could really use your help to get through this quicker.

MCKAY: They want Colonel Telford, Woolsey and I to warn them personally. They think it would go a long way to counter the damage we caused with our recent illegal actions there.

PAGE 11

PANEL ONE: They reach a room and the door opens.

DANIEL: What actions?

MCKAY: Cliff notes version, we hijacked their Stargate to try and make contact with the crew of the Destiny. We got caught and well, needless to say, they aren't happy.

PANEL TWO: The new room is the Ancient Database room. Daniel starts to walk in as McKay stays at the doorway about to leave.

DANIEL: You're definitely going to have to fill me in on that one when we have more time.

MCKAY: Yes, well, *if* we get more time. The Langarians will probably shoot us.

DANIEL: The Wraith will wipe Langarans out too. We all have to work together on this one. Perhaps after you tell them what's coming they'll be a little more open to helping.

PAGE 12

PANEL ONE: Colonel Samantha Carter sits in the Command chair, as she talks to Colonel Cameron Mitchell and Vala.

LEGEND: The USS Hammond

SAMANTHA: You know this is probably a bad idea?

CAMERON: I know.

SAMANTHA: We were just at war with them. For all we know they still want us dead.

CAMERON: I know.

PANEL TWO: Samantha looks down on Cameron and Vala from her chair.

SAMANTHA: We don't even know if their ships will work anymore.

CAMERON: I know.

SAMANTHA: Once you're through we have to head to the rendezvous point at Langara. We won't be able to help you if anything goes wrong.

PANEL THREE: Cameron looks up at her.

CAMERON: I know.

SAMANTHA: If you're sure... But be careful out there.

CAMERON: We will. Now, will you stop worrying?

PANEL FOUR: Cameron looks at Vala. Samantha's in the background.

VALA: There's nothing to worry about. Trust me. I know what I'm doing.

CAMERON: Okay. Maybe you should worry a little bit Sam.

VALA: Hey! We'll be fine.

SAMANTHA: Okay... Get to the Jumper then.

PAGE 13

PANEL ONE: Cameron and Vala are seated in the Jumper with Cameron at the controls. Vala is all smiles.

CAMERON: I really hope you're right about this.

VALA: Only one way to find out.

CAMERON: Not really reassuring.

RADIO (SAMANTHA): Activating the Supergate now.

PANEL TWO: The massive Supergate activates with the US Hammond and the smaller Jumper nearby.

PAGE 14

PANEL ONE: Cameron grabs the Puddle Jumpers controls.

CAMERON: Alright, here we go. Off to the Ori Galaxy we go.

PANEL TWO: Samantha sits in the command chair.

SAMANTHA: Good luck.

RADIO (CAMERON): You too.

PANEL THREE: The Puddle Jumper enters the massive Supergate.

PANEL FOUR: Samantha looks worried. (maybe face-palming)

SAMANTHA: Oh boy.

PAGE 15

PANEL ONE: Woolsey, Colonel Telford, Rodney McKay & Xiao Shen stand by the active Stargate, ready to depart.

PANEL TWO: Woolsey walks up to Xiao Shen.

WOOLSEY: It's really not necessary for you to join us. It could be dangerous.

PANEL THREE: Close-up of Xiao Shen.

XIAO SHEN: I appreciate your concern, but yes it is necessary. The Chinese government is questioning our position in the IOA. They feel the United States is not keeping its end of the deal.

PANEL FOUR: Woolsey stands with Xiao Shen. Telford and McKay are in the background.

WOOLSEY: How so? We have disclosed all information pertaining to the Stargate, per the agreement.

XIAO SHEN: Perhaps, but not only do you have the Stargate in your possession, but now Atlantis rests in U.S. waters as well. They feel the balance of power is too heavily in the U.S.'s favor. Until the Chinese government is satisfied, I am to accompany you in all matters pertaining to the Stargate and intergalactic relations.

PAGE 16

PANEL ONE: Close-up of Woolsey.

WOOLSEY: I see. Actually, I can understand your government's concern. That's quite a lot of power for one country to have. Perhaps this will help put them at ease.

PANEL TWO: Colonel Telford is with McKay.

TELFORD: You ready?

MCKAY: As ready as I'm ever going to be to get shot for trespassing.

TELFORD: Relax. They may be angry, but they're still part of the alliance. This should go smoothly.

PANEL THREE: They walk up the walkway towards the Stargate with Telford in the lead.

TELFORD: Alright, let's head out.

PAGE 17

PANEL ONE: Woolsey, Col. Telford, Rodney McKay and Xiao Shen arrive and stand near the Stargate on the other side. They look around the facility they just entered.

LEGEND: Planet Langara

TELFORD: Follow me, but stay close people.

PANEL TWO: Alarms start sounding off and guards run up.

SFX: Weee! Weee! Weee!

PANEL THREE: Woolsey, Colonel Telford, Rodney McKay and Xiao Shen are surrounded.

GUARDS: Don't move!

PANEL FOUR: Ovirda walks to the front.

OVIRDA: How dare the three of you return here? I thought we made it clear you would be shot on sight if you ever stepped through that gate again.

PAGE 18

SPLASH PAGE: The guards all have their weapons trained on the team from earth. Ovirda points at them and yells at the guards.

OVIRDA: Prepare to fire!

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 4: THE LANGARANS

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Ovirda is between the guards that are pointing their weapons at Colonel Telford, Rodney McKay, Richard Woolsey and Xiao Shen. McKay has his eyes squeezed close in fear of the rain of bullets. Telford is in front of his group.

LEGEND: Planet Langara

OVIRDA: Prepare to fire!

TELFORD: No wait! Please. You're world is in danger. We came to warn you.

PANEL TWO: Ovirda is not convinced.

OVIRDA: Of course it is. More lies. You're just trying to catch us off guard while you plan another attempt on our Stargate!

PANEL THREE: Close-up of Telford.

TELFORD: No, of course not. We-

PANEL FOUR: Panoramic including them all.

OVIRDA: Enough! We've dealt with you before, we know how you operate.

PAGE 2

PANEL ONE: Xiao Shen boldly steps forward in front of Telford.

XIAO SHEN: You have not dealt with me before. He's telling you the truth. I implore you to listen to what we have to say before making such a rash decision. Your world depends on it. If you still don't believe us, you can always shoot us then.

PANEL TWO: Ovirda suspiciously contemplates her words.

PANEL FOUR: Ovirda steps closer to Xiao Shen.

OVIRDA: Fine. But I will speak to you and you alone. The others must stay here.

XIAO SHEN: Agreed.

PANEL FIVE: Xioa Shen looks back and exchanges worried looks with Woolsey.

PANEL SIX: Xiao Shen follows Ovirda away.

PAGE 3

PANEL ONE: Cameron and Vala walk through a small town.

LEGEND: Ori Galaxy

PANEL TWO: As they are climbing a hill, Cameron points ahead at a nearby, large cathedral-like structure.

CAMERON: The innkeeper said he's up ahead in that large building... So, you really think Tomin will help us?

VALA: Of course he will. He's a good man.

PANEL THREE: Close-up of Cameron.

CAMERON: Yes, but once he found out the Ori weren't gods and that he was killing people by the thousands on a lie of a Crusade, it hit him pretty damn hard. I doubt he wants to go to war again.

PANEL FOUR: They arrive at the entrance of the cathedral and are about to enter.

VALA: Who does? But this is for something good. He will help us, I just know it. Besides, it's been a little while, he's had some time to heal and move past the whole Ori and their ridiculous religion.

PAGE 4 and 5

TWO PAGE SPREAD: Cameron and Vala enter and see Tomin at the front of the highly decorated chapel conducting a sermon to a full house of followers of the Book of Origin (The Ori Bible).

TOMIN: I know many of you feel as I do, that you have strayed from the path, but we've been misled. The Book of Origin tells us that 'truth is elusive to those who refuse to see with both eyes wide.' We now have a chance to see the truth with our own eyes. And if Amica can stray from the path of enlightenment, but be forgiven soon after, then so can all of you when the time is right. So says the Book of Origin.

CAMERON (whispering): You were saying?

PAGE 6

PANEL ONE: Master Bra'tac is with three Jaffa when he sees three women, Ishta and two more Hak'tyl warriors, enter.

LEGEND: Planet Dar Eshkalon - Jaffa High Council

BRA'TAC: Ishta, it is good to see you.

PANEL TWO: Close-up of the three women.

ISHTA: Tak mal tiak*, Master Bra'tac, it is good to see you as well... Have the deliberations begun?

CAPTION: *'Greetings' in Goa'uld, the Jaffa language.

PANEL THREE: Bra'tac looks down trying to avoid eye contact.

BRA'TAC: No they have not. We are still waiting on Teal'c.

PAGE 7

PANEL ONE: Close-up of Ishta. She can tell something is wrong.

ISHTA: There's more. What is it?

PANEL TWO: Bra'tac turns his back to her and walks to the council table, which has a walking stick on it.

BRA'TAC: I don't mean to worry you, but he is missing.

ISHTA: Missing?

PANEL THREE: Bra'tac holds up the walking stick with two hands to show her.

BRA'TAC: We found this at the Chaapa'ai*. It is Teal'c's.

CAPTION: *'Stargate' in Goa'uld.

PANEL FOUR: Ishta takes the stick out of Bra'tac's hands.

BRA'TAC: We believe he has been taken.

ISHTA: By whom? We must find him.

PANEL FIVE: Close-up of Bra'tac.

BRA'TAC: I have loyal Jaffa looking into it now, we will find him. I only hope it is not too late.

PAGE 8

PANEL ONE: Teal'c is still bound with Vre'ac in the room.

LEGEND: Planet Dar Eshkalon - Vre'ac's Camp

TEAL'C: I am sorry you lost your son, Vre'ac. I know how you must feel.

VRE'AC: You know nothing!

PANEL TWO: Close-up of an angry Teal'c.

TEAL'C: I lost my wife!

PANEL THREE: Vre'ac turns his back to Teal'c to hide his grief.

VRE'AC: Tel'ac was my blood! My only son.

PANEL FOUR: Teal'c looks up and believes he may be able to reason with him.

TEAL'C: I give you my word, I will offer you Kel Shak Lo*, but please, I beg you, the Taur'i** are in need of our assistance. Let me inform the Jaffa High Council.

CAPTION: *'Ritual Battle to the death to avenge a wrong'
**'Earth' in Goa'uld.

PAGE 9

PANEL ONE: Vre'ac immediately turns back around, very angry.

VRE'AC: The Taur'i!!

PANEL TWO: Vre'ac grabs Teal'c's head with both hands as if he wants to crush Teal'c's skull.

VRE'AC: You love the damned Taur'i more than your own people!

PANEL THREE: Vre'ac punches Teal'c in the face with a right.

SFX: Krak!

PANEL FOUR: Then he punches Teal'c in the face with a left.

SFX: Thrak!

PAGE 10

PANEL ONE: Teal'c is bloody and beaten. He coughs up blood.

TEAL'C: Uh... no... cough... The Taur'i are our allies... Uh... Without them... we never would've been liberated... We are bound to them.

PANEL TWO: Vre'ac raises his hand out of rage.

VRE'AC: Enough! You offer me Kel Shak Lo? I decline. You've pushed for so much change that the loss of some of our most sacred rituals is the consequence. You will not have an opportunity to be victorious in a battle. Instead I will publicly execute you, to show the council how far you have made us fall...

PANEL THREE: Two Jaffa bring in a scared Rya'c and he too is tied at the wrists, with blood coming from his lip.

CAPTION (VRE'AC): ... But not before you feel what it's like to lose a son.

RYA'C: Father?!?

PANEL FOUR: Teal'c looks up in horror.

TEAL'C: Rya'c!!!

PAGE 11

PANEL ONE: The Langaran guards have their weapons trained on McKay, Telford and Woolsey. But they see Ovirda and Xiao Shen returning.

LEGEND: Planet Langara

WOOLSEY: Here they come.

OVIRDA: Ms. Shen has informed me of the coming threat. She has shown me images of these... Wraith.

TELFORD: And?

PANEL TWO: Ovirda approaches the group.

OVIRDA: And, I am inclined to believe the threat is real. We will help in any way we can... With the exception being if your plan involves contacting the Destiny through our Stargate. Contacting the Destiny has destroyed two other planets already and we will not risk that, under any circumstances.

PANEL THREE: McKay snidely responds.

MCKAY: The Lucian Alliance caused both of those explosions. Their scientists are pre-schoolers compared to me. My calculations are flawless. Langara would be completely safe.

PANEL FOUR: Telford steps forward and interrupts.

TELFORD: Please excuse Dr. McKay. But no sir, contacting the Destiny is in no way tied to this mission. I'd be glad to go over the specifics with you.

OVIRDA: Of course.

PAGE 12

PANEL ONE: McKay tugs on Telford's sleeve.

MCKAY: Uh, that's great. Does that mean I can head back? Dr. Jackson could use some assistance with the Ancient Database.

PANEL TWO: Woolsey raises his hands as if to say 'wait-a-minute'.

WOOLSEY: I think you should stay here. Daniel is quite capable. It would mean more to the Langarans if you stayed and it would give them a chance to get to know you better.

PANEL THREE: McKay tilts his head, annoyed. Telford is behind him.

TELFORD: I agree doctor. We need you here.

MCKAY: Yeah, Yeah. I get it.

PANEL FOUR: Ovirda joins the trio.

OVIRDA: Perhaps we could send someone to help in your place?

PAGE 13

PANEL ONE: McKay can't believe his ears and rolls his eyes.

MCKAY: Right. Like there's anyone here that could possibly take my place.

PANEL TWO: Telford elbows McKay.

SFX: Thud!

MCKAY: Uh... I mean, of course. That would be great. Thank you.

PANEL THREE: Ovirda smiles.

OVIRDA: Please, follow me.

PANEL FOUR: With McKay walking off with Ovirda, Woolsey approaches Xiao Shen.

WOOLEY: I must say, you really stepped up to the occasion.
Well done.

XIAO SHEN: Thank you Mr. Woolsey.

PANEL FIVE: Close-up of Xiao Shen trying not to smile.

PAGE 14

PANEL ONE: Tomin is sitting alone in the backroom of the Cathedral, lost in serious thought. There is a liquor bottle on the table.

LEGEND: Ori Galaxy

PANEL TWO: He takes a big swig from the liquor bottle.

PANEL THREE: Vala and Cameron enter.

VALA: Hello Tomin.

PANEL FOUR: Tomin turns around and his eyes widen.

TOMIN: Vala! You're here?

PANEL FIVE: He puts the bottle down.

PANEL SIX: Vala and Tomin hug.

PAGE 15

PANEL ONE: Vala pulls away to look at his face.

VALA: We watched you speak today. I see you're teaching the Book of Origin... It was a good sermon.

PANEL TWO: Tomin's enthusiasm of her arrival disappears. He looks down in shame.

TOMIN: Oh, that. Yes, I've taken it upon myself to teach the word of those damned liars.

PANEL THREE: He turns around and reaches for the bottle. Vala and Cameron are behind him.

VALA: Well, you're not doing it for the Ori. You said yourself that you believed the message was still a good one. An important one.

PANEL FOUR: He looks at the ground, depressed, as he holds his bottle. A tear rolls down his cheek.

TOMIN: Tell that to all the people we all killed... the people I killed. The Book of Origin didn't do them a lot of good. And here I am, day in day out, continuing to push their lies. I lie to myself by saying I'm doing some good to make up for what I've done. But I can't stop thinking about all those innocent people I killed. I can never stop thinking about them.

PAGE 16:

PANEL ONE: Vala looks back at Cameron.

CAMERON: I think I'll just wait outside.

PANEL TWO: Tomin turns back around to see Vala. Pity is in her eyes as she sees his tears.

TOMIN: Why are you here Vala? I never wanted you to see me like this.

PANEL THREE: Vala looks down, feeling bad to ask.

VALA: I actually came to ask for your help.

PANEL FOUR: Confused and concerned, he steps closer to her.

TOMIN: My help? What could I possibly do to help you?

VALA: Do... do you still have any Ori ships from the Crusade?

PANEL FIVE: Tomin tilts his head and looks at her in disbelief.

PAGE 17

PANEL ONE: Lt. General Jack O'Neill and General Landry wait by the active Stargate.

LEGEND: Stargate Command - Gate Room

GENERAL LANDRY: So, the Langarans have decided they are going to help us? That's great.

O'NEILL: Yeah, they're sending someone over to help.

PANEL TWO: Close-up of O'Neill.

O'NEILL: I know him actually. He used to be a member of SG-1. Good guy, you'll like him. You've probably heard of him...

PANEL THREE: Close-up of a foot as someone steps through the Stargate.

PAGE 18

SPLASH PAGE: Jonas Quinn stands in front of the Stargate with a smile on his face.

CAPTION (O'NEILL): ... his name is Jonas Quinn.

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 5: DEPARTURE

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Jonas Quinn looks down from the Stargate walkway and sees General O'Neill and General Landry.

O'NEILL: Welcome back Jonas.

PANEL TWO: Jonas makes it down the walkway and meets with them.

JONAS: Col. O'Neill, it's good to see you. Thanks for greeting me.

O'NEILL: We aim to please, but its, uh, General now.

JONAS: What?

PANEL THREE: O'Neill points at his General stars.

O'NEILL: You know... *not* Colonel, but General.

PAGE 2

PANEL ONE: Jonas holds up his index finger.

JONAS: Oh right, sorry... General. It's been a while.

PANEL TWO: Jonas looks back at the Stargate.

JONAS: You know something? I didn't realize how much I missed this place until right now.

O'NEILL: The Langarans have their own gate program don't they?

JONAS: Well yeah, but I had a great time with you and the rest of SG-1 while I was here.

PANEL THREE: O'Neill gestures at General Landry. Jonas shakes Landry's hand.

O'NEILL: Yes. Good times... Jonas, this is General Landry. He's in command of this facility now.

JONAS: Nice to meet you.

PANEL FOUR: The three of them walk to the exit of the Gate Room.

GENERAL LANDRY: I've heard a lot of good things about you, son. You left quite the impression during your short stint here.

JONAS: That's great to hear... So how can I help now?

PAGE 3

PANEL ONE: Panoramic of Ver'ac's camp. Two Jaffa guards stand outside Teal'c's tent. Campfires illuminate the campsite.

LEGEND: Planet Dar Eshkalon - Vre'ac's Camp

PANEL TWO: Teal'c and Rya'c are both tied to a chair back to back with one another. Teal'c tries to look back.

TEAL'C: Are you hurt?

RYA'C: No, I'm fine. They just caught me by surprise.

TEAL'C: Do not be embarrassed, they caught me off guard as well.

RYA'C: That actually makes me feel a little better.

PANEL THREE: Close-up of a bloody, but smiling Teal'c. He chuckles at Rya'c's comment. The back of Rya'c's head can be seen behind Teal'c.

TEAL'C: Heh... I swear to you son, I will make him pay for this.

RYA'C: I don't see how. No one knows we are here and even if we manage to get out of these ropes, I saw at least eight warriors in their camp. And that's after they finally took the hood off my head.

PANEL FOUR: Close-up of Rya'c. The back of Teal'c's head can be seen behind Rya'c.

TEAL'C: You cannot think that way. There is always a way. I promise you, we will get out of this.

RYA'C: I heard them say they're going to execute you tomorrow evening.

PANEL FIVE: Teal'c's wrists are bleeding from trying to get out of the binds.

TEAL'C: I believe we will be free before then.

PAGE 4

PANEL ONE: Amelia Banks is in her quarters, relaxing after a nice shower. The door chimes.

SFX: Dinnggg

PANEL TWO: She opens the door to see Ronon Dex standing there with his long dreadlocks and holding roses.

AMELIA: Ronon... you brought me roses?

RONON: Yeah, Shepherd said it was an Earth custom. Is that stupid?

PANEL THREE: With both of her hands, she pulls him in the room by his arm. She has a big smile on her face.

AMELIA: No! Are you kidding? Not at all. It means even more since you didn't even know the custom.

PANEL FOUR: She holds the flowers and smells them. Ronon scratches his head nervously.

AMELIA: I love them. Thank you so much.

RONON: I just thought since were both heading out tomorrow we could have a nice night together.

AMELIA: I like the sound of that.

PANEL FIVE: He walks further into her room. She stands there happy about the flowers, but sad that they can't go together.

AMELIA: It's too bad you can't just stay here on Atlantis and come with us to Langara.

RONON: Yeah, but me and Teyla have to help set up the defense line in the Langaran Capital. The equipment has to go through the Stargate if it's going to be set up in time for the Wraith.

PAGE 5

PANEL ONE: He turns to see her walking towards him.

RONON: But, I promise I'll be right back here after we kill the Wraith.

AMELIA: I've actually been meaning to talk to you about that.

RONON: What is it?

PANEL TWO: Close-up of her with a solemn look on her face.

AMELIA: After this, if Atlantis is sent back to the Pegasus Galaxy, I'm going to put in a transfer to work at Area 51.

I think I've had enough of dealing with the Wraith and being in the Pegasus Galaxy... and I really miss my family.

PANEL THREE: Ronon looks down thinking she's about to break-up with him.

RONON: Oh... I get it.

AMELIA: I was actually hoping you would stay too.

PANEL FOUR: He looks up at her with a smirk. She moves closer to hold him.

RONON: Stay? What, here on Earth? What would I even do here?

AMELIA: Be with me. Isn't that enough?

PANEL FIVE: He picks her up and closer so he can kiss her. He has a smile on his face.

RONON: Yes it is.

PANEL SIX: They lay on the bed together kissing.
(a silhouette only)

PAGE 6

PANEL ONE: A Puddle Jumper cloaks after leaving the atmosphere of an alien planet.

LEGEND: Deep Space: Unknown Location

PANEL TWO: The pilot talks to the co-pilot, but the alarm goes off.

PILOT: Remember, you gotta be ready to move fast after we get some video. The Superhive will be able to see us, so it's in and out as fast as we can.

SFX: Beep Beep!

PANEL THREE: The co-pilot looks at the controls.

CO-PILOT: Oh no, their behind us!

PANEL FOUR: The Puddle Jumper is completely destroyed as the Wraith Superhive flies right through them from behind.

SFX: Kra-Koom!

PANEL FIVE: The Superhive is followed by the entire fleet of twelve Hives.

PAGE 7

PANEL ONE: Colonel John Shepherd is flying a Puddle Jumper with Jonas Quinn in the passenger seat. The Golden Gate Bridge is visible from the cockpit window.

LEGEND: Earth - San Francisco

SHEPHERD: So, I hear you were on SG-1 for a while. Good for you, SG-1 is the best of the best.

JONAS: Yeah, I took Daniel's place for a while a few years back... But so much has happened since I was here. The Ori Crusade, the Wraith and you guys even found Atlantis.

PANEL TWO: Shepherd and Jonas exchange looks.

SHEPHERD: Oh, so you haven't seen Atlantis yet?

JONAS: Not yet.

SHEPHERD: Then you're in for a treat. We're here.

JONAS: I don't see anything.

PANEL THREE: The front half of the Puddle Jumper disappears as it enters an invisible barrier.

SHEPHERD: The city is cloaked and the area around is quarantined. Once we pass the barrier you will.

PAGE 8

SPLASH PAGE (or two page splash): Image of Atlantis through the point of view of the cockpit of the Puddle Jumper. Jonas is in awe in the passenger seat. Shepherd looks over and smirks at his reaction.

SHEPHERD: Cool right?

JONAS: Now that is amazing!

PAGE 9

PANEL ONE: Shepherd brings Jonas to the Ancient Database room, where Daniel is. Daniel sees them enter.

SHEPHERD: Dr. Jackson, I brought someone to help you.

DANIEL: Jonas, I should've guessed they'd send you. I bet McKay's face was priceless when you got to come back and he didn't.

PANEL TWO: Daniel and Jonas shake hands with Shepherd in between them in the back.

SHEPHERD: General O'Neill asked me to remind you that you only have a few hours left.

PANEL THREE: Daniel looks at Shepherd.

DANIEL: Yeah I know, but that's okay, I think I may have found something.

SHEPHERD: Really? That's great, what is it?

DANIEL: I'd rather not say, at least not until I'm sure.

PANEL FOUR: Shepherd heads out, looks back and waves to them as he leaves.

SHEPHERD: Okay, well I'll leave you guys to it, I have to prep launch anyway. I get to be in the 'chair' soon.

DANIEL: Oooh lucky.

SHEPHERD: Aren't I?

PAGE 10

PANEL ONE: Jonas looks as Daniel turns to the Ancient Database controls.

JONAS: You already found something? Looks like you didn't need my help after all.

PANEL TWO: Daniel pulls up 3D, holographic, images of the Ancient language which translates to 'Great Ally' and seven glyphs found on Stargates to indicate a gate address in the Milky Way galaxy.

DANIEL: Not necessarily. In the Ancient Database, I found a section that mentions a 'Great Ally' of the Ancients. The problem is it doesn't say who they are. But, it does have a gate address.

JONAS: And you want me to go check it out with you?

PANEL THREE: Daniel holds up his hands as if asking 'How about it?'

DANIEL: Exactly.

PANEL FOUR: Jonas looks enthusiastic.

PAGE 11
JONAS: I do miss going on adventures off-world. I'm in.

PANEL ONE: Tomin is very passionate in his response to Vala's question. He has the bottle of liquor in his hand. She stays calm, she knew he might react like this.

TOMIN: No! How can you ask me that after the horrors I inflicted with those machines?

VALA: I understand Tomin, I really do. But I need to know if those ships are still even operational? If so, perhaps Mitchell and I could take one or two. You wouldn't even...

PANEL TWO: Tomin throws his bottle straight into the ground, shattering it.

TOMIN: I said no!

PANEL THREE: Vala looks down in silence. She isn't scared, she's more worried about Tomin than anything. She knows he would never hurt her, but she isn't sure how to proceed.

PANEL FOUR: Tomin realizes what he just did and instantly feels bad.

TOMIN: I'm sorry, I shouldn't have done that, but the thought of touching those ships again disgusts me.

PAGE 12

PANEL ONE: Cameron runs in concerned. He sees Vala and Tomin just standing there.

CAMERON: What's going on? Is everything alright?

VALA: Everything's fine.

PANEL TWO: Vala moves in closer to Tomin.

VALA: Tomin, please. We need to know if those ships are operational.

PANEL THREE: Tomin sits down, with his head in his hand in despair.

TOMIN: They are, but they still need the Priors to operate them. Most of them feel like I do or worse for their crimes.

PANEL FOUR: Tomin looks up at Vala and Cameron. Cameron and Vala are exchanging looks of worry.

TOMIN: I just don't think it's going to happen Vala.

PAGE 13

PANEL ONE: Daniel and Jonas are in the Ancient Database room, standing by the controls. Daniel talks into a walkie-talkie that's strapped to his vest. Daniel looks frustrated.

RADIO (O'NEILL): That's great you found something, Daniel, but it's too late. We don't have the time or the resources right now to go on a possible wild goose chase.

DANIEL: But Jack-

RADIO (O'NEILL): No 'buts' Daniel, Atlantis is launching in ten minutes. I want you and Jonas out of there before then, is that understood?

PANEL TWO: Daniel looks up as his frustration rises.

DANIEL: Yeah. I got it.

O'NEILL: Good, I'll see you back at Stargate Command.

PANEL THREE: Daniel looks over at Jonas.

JONAS: So much for that.

PANEL FOUR: Daniel walks past Jonas in a focused hurry.

DANIEL: We're not giving up yet. We gotta grab some gear. Follow me.

PAGE 14

PANEL ONE: Bra'tac walks up to Ishta.

LEGEND: Dar Eshkalon - Jaffa High Council Room

BRA'TAC: We were right. Teal'c has been taken by a rebel force within the Jaffa.

ISHTA: Is he ok?

PANEL TWO: Ishta looks at Bra'tac.

BRA'TAC: He's alive buy beyond that, we don't know. They now have Rya'c as well.

PANEL THREE: Bra'tac looks at Ishta.

ISHTA: Who leads this rebellion?

BRA'TAC: We only know the location of the campsite.

PANEL FOUR: Two Jaffa walk up to Bra'tac as he speaks with Ishta.

BRA'TAC: I will be taking these Jaffa with me to attempt a rescue.

ISHTA: I'm coming as well.

BRA'TAC: Of course.

PAGE 15

PANEL ONE: Daniel and Jonas stand in front of the Stargate. They have back packs on. Daniel looks at the gate and writes notes on a notepad. Jonas looks at the unique glyphs on the gate.

LEGEND: Atlantis - Gate Room

JONAS: Will this gate even work from here? These symbols are different and there are three more glyphs than normal.

DANIEL: It's because this gate's from the Pegasus Galaxy, you've only seen Milky Way gates. The glyphs may be different, but ultimately a Stargate's a Stargate. Six points to chart a course and a point of origin. I'm guessing since we're in the Milky Way, if we use the gate's default position as a point of reference and we punch in as close to the corresponding icons on the Atlantis gate as possible, it might still read as a Milky Way Galaxy Stargate and take us where we want to go.

PANEL TWO: Jonas looks at Daniel.

JONAS: But based on the theory of corresponding location, the three extra glyphs could easily make at least nine extra possible combinations. Maybe more.

PANEL THREE: Daniel looks up from his notetaking.

DANIEL: Yes, well. I don't even know if it will work, but it's worth a shot.

PANEL FOUR: Jonas looks over Daniel's shoulders at his notes.

JONAS: Do you know all the Milky Way glyphs by memory?

DANIEL: Yeah. I've been through the gate enough times. I'm surprised with your memory you don't.

JONAS: I do, in fact I'm pretty sure I've memorized this gate now too.

PAGE 16

PANEL ONE: The Controller sits at her desk, overlooking the inactive Atlantis Stargate.

ATLANTIS CONTROLLER: That one doesn't work either Dr. Jackson. I'm sorry, but I just don't think this gate will work here.

PANEL TWO: Daniel and Jonas stand by the Controller. Jonas looks at Daniel, surprised at what he says.

DANIEL: Just keep trying... General O'Neill's orders.

PANEL THREE: The Controller punches in the combination as she looks at the list on Dr. Jackson's notes that rest on her desk.

PANEL FOUR: They look down on the gate room as the gate activates.

ATLANTIS CONTROLLER: Oh, I guess I was wrong.

PAGE 17

PANEL ONE: Daniel looks at Jonas as the Controller looks up at them.

DANIEL: I didn't actually expect that to work... I'm going and I could really use your help, but I understand if you stay.

JONAS: If you think this could help both of our worlds, then I'm going.

PANEL TWO: Daniel and Jonas run down the walkway to the gate.

PANEL THREE: They walk through the gate.

PANEL FOUR: The Controller gets a message from O'Neill.

RADIO (O'NEILL): Are Daniel and Jonas headed to the Jumper Room yet?

ATLANTIS CONTROLLER: Uh... No, sir. they just went through the Stargate.

RADIO (O'NEILL): The gate? How the--? They're supposed to be on their way here... in a jumper.

PANEL FIVE: Close-up of O'Neill at Stargate Command.

O'NEILL: Damn it, Daniel!

PAGE 18

PANEL ONE: Daniel and Jonas walk through the gate.

LEGEND: Unknown Planet

PANEL TWO: They both look around at the world they just stepped into.

PANEL THREE: They look down from the gate into a barren, desert-like land, with very little plant life, white sands and a small four pillared rotunda about 20 yards in front of the gate.

DANIEL: Great, so now what?

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 6: PREPARATIONS FOR WAR

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Jonas and Daniel walk to the small rotunda in front of the Stargate.

LEGEND: Unknown Planet

PANEL TWO: They each look at a different pillar of the rotunda and see that there are engravings on them.

DANIEL: These engravings are in Ancient.

PANEL THREE: Jonas looks back at Daniel from his pillar.

JONAS: This looks like Furling.

PANEL FOUR: Daniel gets excited as Jonas walks back over to him.

DANIEL: This has to mean something.

PAGE 2

PANEL ONE: Daniel rushes over to another pillar.

DANIEL: Yes! Each pillar has a different language, like the Rosetta Stone. Each one is a member of the Four Great Races, The Nox, The Asgard, The Alterans and The Furlings. The Asgard and Alterans are already gone, the Nox are pacifists that wouldn't help us. But we've never actually met the Furlings.

PANEL TWO: Daniel looks at Jonas from the third pillar.

DANIEL: The Furlings must be the 'Great Ally'!

PANEL THREE: Jonas looks past Daniel, back at the Stargate. Daniel turns his head to see what Jonas is looking at. They see dozens and dozens of pedestals all at descending heights from the Stargate. The pedestals are on both the left and right side of the Stargate.

JONAS: What do you think all those things are?

PANEL FOUR: Daniel looks back at a pillar of the rotunda.

DANIEL: I have no idea. Maybe this says something about it.

PAGE 3

PANEL ONE: Bra'tac, Ishta and two Jaffa warriors, walk to the front gate of the campsite wearing hooded cloaks acting as if

they are part of the rebel group. They see about 10 tents all illuminated by campfires.

LEGEND: Dar Eshkalon

BRA'TAC (whispers): He's somewhere in there.

PANEL TWO: Two Jaffa guards, holding Staff weapons, approach them.

JAFFA GUARD 1: Hold. Identify yourself.

PANEL THREE: Bra'tac, fearlessly, removes his hood.

BRA'TAC: I am Bra'tac of Chulak.

PANEL FOUR: The guard looks terrified.

JAFFA GUARD 01: Bra'tac!?!

PANEL FIVE: Guard 1 tries to aim his staff weapon at Bra'tac, but Bra'tac quickly grabs it and yanks it out of the guard's hand with both hands.

PAGE 4

PANEL ONE: Bra'tac uses the end of the staff and butts the guard in the face, knocking him to the ground.

SFX: Thkkk

PANEL TWO: Bra'tac jumps on the guard holding the staff with both hands and lands right on his neck, crushing his esophagus and larynx with the staff and killing him.

SFX: Krrakk

PANEL THREE: The other guard makes a move on Bra'tac but gets a blade strait up and under his rib cage from Ishta.

PANEL FOUR: Ishta, Bra'tac and the loyal Jaffa look at the dead Jaffa.

BRA'TAC: Now let's find Teal'c.

PAGE 5

PANEL ONE: Cameron pulls Vala aside.

LEGEND: Ori Galaxy

CAMERON: We're running out of time, Vala. If he can't help us, we gotta go now.

VALA: Okay.

PANEL TWO: Vala walks back over to a depressed Tomin.

PANEL THREE: She stands over him and comforts him by caressing his shoulder.

VALA: Tomin, after the Ori were defeated, you swore you would spend your life trying to make up for what you did for them. It's not just one world that's in danger right now. We're talking the entire Milky Way Galaxy, Tomin.

PANEL FOUR: She gets in front of him and puts her hands on his face to look into his eyes.

VALA: Don't you see? This could be your chance at redemption? You can keep your word and do as much good now, as the bad you feel you once did. You have to at least try.

PANEL FIVE: Tomin looks up at her with watery eyes, contemplating her words.

PAGE 6

PANEL ONE: Wraith Darts fly over another primitive village.

LEGEND: Unknown Planet

PANEL TWO: People run in terror. They scream and panic.

PANEL THREE: The people are engulfed in white light as they are beamed aboard the Wraith Darts.

PAGE 7

PANEL ONE: Piles and piles of decrepit corpses, obviously fed upon, lay on the ground of the Queen's throne room. The Queen sits on her throne. She gives orders to her guards as she points at the corpses.

LEGEND: Wraith Hive Ship

QUEEN: Remove them.

PANEL TWO: The Commanding Officer approaches the Queen.

WRAITH COMMANDER: The culling went as planned, however the population of the planet was very low.

PANEL THREE: The Queen relaxes in her throne.

QUEEN: How long until the next world?

WRAITH COMMANDER: Very soon. Readings indicate the next populated world is teeming with life. This new galaxy is an abundant feasting ground.

PANEL FOUR: The Wraith Commander looks up at her on the throne.

WRAITH COMMANDER: But there is something else. We destroyed an Atlantean ship near the planet.

QUEEN: No doubt it was sent from Earth. They know we're coming. How is the creation of the ZPM's coming?

WRAITH COMMANDER: Ahead of schedule.

QUEEN: Excellent. The Earthlings must be dealt with and in doing so we will enjoy the largest feasting ground we have ever known.

PAGE 8

PANEL ONE: People returning to Stargate Command board Jumpers. Teyla and Ronon watch as John Shepherd waves at them as he walks away. Fully loaded Puddle Jumpers begin launching in the background.

LEGEND: Atlantis - Hangar Bay

SHEPHERD: I want you guys to be extra careful out there... Good luck.

TEYLA: You as well John.

PANEL TWO: Ronon runs up to talk to Shepherd as he's walking away.

RONON: Shepherd. Wait up.

PANEL THREE: Shepherd turns around and Ronon looks at him.

SHEPHERD: What is it?

RONON: I should probably tell you, after this mission, Amelia is putting in a transfer to stay here on Earth... And I think I'm going to stay with her.

PANEL FOUR: Shepherd looks up at Ronon.

SHEPHERD: I kinda had a feeling. But, hey, I'm really happy you found someone. If you want, I can even talk to Colonel Mitchell, maybe get you a place on SG-1.

PANEL FIVE: Ronon smirks.

RONON: Actually, that would be great. I didn't really know what I would do here. Thank you.

SHEPHERD: No problem. Now get outta here. We got some Wraith to kill.

PANEL SIX: Shepherd watches as Ronon runs back to the Puddle Jumper.

SHEPHERD: Damn.

PAGE 9

PANEL ONE: The Atlantis Controller is looking at her screen.

ATLANTIS CONTROLLER: Ready to launch when you are.

PANEL TWO: John Shepherd is sitting reclined in the special chair.

SHEPHERD: Roger that. Launching in 3, 2, 1.

PANEL THREE: The entire city of Atlantis begins ascending from the ocean, creating waves in the ocean.

PANEL FOUR: Close-ups of segments of the city show water from the ocean dripping off the city as it rises above the water.

PAGE 10-11

2 PAGE SPLASH PAGE: Atlantis is engulfed in a power shield and flying straight up. The beautiful sunset glistens on the Golden Gate Bridge far beneath the flying city of Atlantis.

PAGE 12

PANEL ONE: Ronon, Teyla and Stargate Command SG Teams help set up massive rail guns in the capital of Langara all along a wall. Ronon points where to put some equipment.

LEGEND: Planet Langara

RONON: Put that over there.

PANEL TWO: Ovirida walks up and sees all the weaponry.

OVIRDA: Are you sure you need all of these guns?

TEYLA: I just hope this will be enough. 13 Hive ships, I've never seen so many at one time.

PANEL THREE: Ronon points to the sky.

RONON: It should be enough. Most of the fighting will be up there. When some of them make it down and you'll be happy all of these are here. Trust me.

PAGE 13

PANEL ONE: The USS Hammond is positioned in front of the planet, ready to defend it from the Wraith. Two moons are far off in the distance.

PANEL TWO: Atlantis suddenly comes out of Hyperdrive next to the Hammond.

PANEL THREE: Samantha Carter sits in the Command chair of the Hammond.

SAMANTHA: Glad you could join us Atlantis.

PANEL FOUR: Shepherd sits in the 'chair' in recline position.

SHEPHERD: No place we'd rather be Colonel.

PAGE 14

PANEL ONE: Daniel finishes translating the Ancient writing on the pillar.

DANIEL: Okay, this sounds simple enough.

PANEL TWO: Jonas looks at the Furling pillar.

JONAS: What does yours say?

PANEL THREE: Daniel points at three similar looking stones on the pillar.

DANIEL: So it says to turn these three stone dials in a certain way, almost like a combination lock.

PANEL FOUR: Jonas locates similar stones on his pillar.

JONAS: I'm not fluent in Furling, but what I can make out, this pillar says something similar. All four pillars must all say the same thing.

PAGE 15

PANEL ONE: Daniel turns one stone as directed.

PANEL TWO: Then he turns another stone.

PANEL THREE: Then he turns the final stone.

PANEL FOUR: Suddenly another pillar starts to rise out of the center of the rotunda.

PANEL FIVE: When it stops rising, Jonas and Daniel see more engravings of the four languages on this new fifth pillar that only goes waste high.

DANIEL: Okay, I guess we're not done, but that's something at least.

PAGE 16

PANEL ONE: Bra'tac, Ishta and the two loyal Jaffa see only one tent being guarded.

BRA'TAC: He must be in that one. Why else would they be guarding a tent this deep in the camp?

PANEL TWO: They see Jaffa warriors running towards them.

GUARDS: Stop!

PANEL THREE: Bra'tac pulls out a blade.

BRA'TAC: We are discovered.

PANEL FOUR: All four engage in a battle with the guards.

PAGE 17

PANEL ONE: Vre'ac hears the noise, exits a nearby tent and sees the fighting.

VRE'AC: What's going on out here?

PANEL TWO: He sees five of his guards fighting Bra'tac, Ishta and the two loyal Jaffa.

PANEL THREE: His eyes widen as realizes what's happening.

VRE'AC: They're here for Teal'c! No!

PANEL FOUR: Vre'ac pulls out a dagger rushes towards the tent with Teal'c in it.

VRE'AC: I won't let them, I'll kill him first!

PAGE 18

PANEL ONE: Vre'ac enters the tent and sees the ropes on the ground and Teal'c freeing Rya'c.

VRE'AC: No!

PANEL TWO: Rya'c jumps to his feet.

RYA'C: We'll take him together father.

PANEL THREE: Teal'c gets in front of his son in a battle stance to face off with Vre'ac.

TEAL'C: No! Vre'ac is mine... You dare threaten the life of my son?

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 7: IT BEGINS...

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

SPLASH PAGE: Vre'ac flies out of the tent from Teal'c's punch.

SFX: Krak!

VRE'AC: Ahhh!

PAGE 2

PANEL ONE: Vre'ac drops his dagger when he hits the ground.

SFX: Thk

PANEL TWO: Teal'c exits the tent.

TEAL'C: You kidnap me, you question my loyalty, you assault me...

PANEL THREE: Vre'ac goes for the dagger.

PANEL FOUR: Teal'c kicks it out of his reach.

PAGE 3

PANEL ONE: Teal'c stands over Vre'ac.

TEAL'C: I could have forgiven all of it because I understand loss. But then you kidnap and threaten my son.

PANEL TWO: Teal'c grabs Vre'ac by the collar and pulls him close.

TEAL'C: That, I will *not* forgive!

PANEL THREE: Teal'c punches him again knocking Vre'ac on his ass.

SFX: Pakk!

PAGE 4

PANEL ON: Night has fallen on the barren planet and Daniel and Jonas have built a campfire near the rotunda. Jonas holds the flashlight to the new pillar so Daniel can read.

LEGEND: Unknown Planet

JONAS: I've never seen this dialect of Ancient before.

PANEL TWO: Daniel is extremely focused on the fifth pillar.

DANIEL: I have. It's older than what you're used to. Doctor Rush came across this on the Destiny. Fortunately, for us

he was able to include it in his reports. Otherwise, this would take quite a bit longer.

PANEL THREE: This gets Jonas' attention.

JONAS: The Destiny? I've heard all about that ship.

PANEL FOUR: Daniel stops translating the pillar and looks at Jonas.

DANIEL: I only briefly heard what my government did on Langara to contact the Destiny. Maybe you can fill me in?

PANEL FIVE: Jonas look down.

JONAS: Well, unlike Earth, Langara is one of the few planets that have the ability to contact the Destiny through the Stargate. Your government decided it would be a good idea to send a team disguised as the leadership of Langara in and order that we try McKay's calculations on contacting it.

PAGE 5

PANEL ONE: Jonas rests against the pillars as he talks to Daniel. Daniel gets back to work translating.

DANIEL: That's pretty bad. I'm sorry they did that.

JONAS: I'm not going to lie, I am a little disappointed in your government. But I understand. You have people stranded in the furthest reaches of the universe. You just want them home, safe.

DANIEL: They could've definitely gone about it better. Did they even make contact with the Destiny?

PANEL TWO: Jonas gets passionate.

JONAS: No, thankfully we stopped them in time.

PANEL THREE: Daniel looks over at Jonas briefly stopping his work.

DANIEL: Why not just let them contact the Destiny?

PANEL FOUR: They look at one another in a sphere of light created by the campfire. Darkness surrounds them and a silhouette of the Stargate in the back illuminated from behind by moonlight.

JONAS: Every planet that has contacted the Destiny has been destroyed due to a chain reaction in the planet's core.

DANIEL: Well, I'm certain we wouldn't have a team on the planet if we knew it was just going to be destroyed. And McKay certainly wouldn't have been there... I hate to admit this, but if McKay said it would work without hurting the planet, then it would.

PANEL FIVE: They both chuckle.

DANIEL: But don't ever let him know I said that.

PAGE 6

PANEL ONE: Close-up as Daniel turns a stone on the pillar.

PANEL TWO: The pillar starts dissolving into sand.

DANIEL: Whoa!

PANEL THREE: Jonas and Daniel jump back as they watch the sand drain in four holes surrounding the base until there is almost nothing left

JONAS: What did you do?

DANIEL: Just what it said to do.

PANEL FOUR: Finally it stops. With all sand gone, the only thing that remains is a hand held device that was hidden inside the pillar. The device is small, rounded and almost looks like the shape of a beetle. Markings cover the top of it. They look at it from a safe distance.

DANIEL: What is that? Another puzzle? We don't have time, the Wraith will be there soon.

PAGE 7

PANEL ONE: The USS Hammond soars over a moon.

LEGEND: Near Persos, One of the Two Moons of Langara.

CAPTION (SAMANTHA V.O.): Has anyone heard from Teal'c? The Jaffa should've been here by now.

PANEL TWO: Samantha is on the Bridge of the Hammond speaking to General Landry on the monitor.

GENERAL LANDRY (monitor): No, maybe the Jaffa decided not to help.

SAMANTHA: I doubt that, but Teal'c would let us know either way.

GENERAL LANDRY (monitor): True. We'll try contacting him on our end. I'll keep you posted. Landry out.

PANEL THREE: Samantha looks at her bridge crew. The Controller is focused on his screen.

SAMANTHA (whisper): I hope he's alright.

SFX: Beep!

HAMMOND CONTROLLER: We have incoming.

SAMANTHA: Who is it? The Jaffa?

PANEL FOUR: The Controller looks up at her with a distressed look.

HAMMOND CONTROLLER: No, it's... It's the Wraith... The Superhive.

PANEL FIVE: The Bridge is shaken by a blast from the Superhive causing systems to overheat. Samantha looks up at the monitor.

SAMANTHA: Their early... they---

SFX: Boom! Zzt!

PAGE 8

PANEL ONE: The battle has officially begun. The Superhive bears down on the Hammond.

PANEL TWO: Small close-up of Samantha.

SAMANTHA: Return fire.

PANEL THREE: The Hammond fires back, but the Superhive shields absorb all the blasts.

PAGE 9

PANEL ONE: The Superhive launches hundreds of Darts.

CAPTION (HAMMOND CONTROLLER V.O.): They've launched Darts.

PANEL TWO: Samantha sits confident in her Command chair.

SAMANTHA: Launch all 302 Squadrons.

PANEL THREE: Dozens of 302 Interceptors launch from the Hammond hangar bay and engage the Darts.

PAGE 10

PANEL ONE: Samantha watches the battle through the monitor. The Superhive is now taking fire from the left and right sides now too. The Controller looks up at her.

SAMANTHA: Wha-Who's firing?

HAMMOND CONTROLLER: It's the Apollo and the Daedalus.

PANEL TWO: The Apollo and the Daedalus join the fight. They keep blasting at the Superhive.

PANEL THREE: Colonel Caldwell sits in his command chair aboard the Daedalus.

CALDWELL: Looks like you could use a hand Colonel.

PANEL FOUR: Colonel Samantha sits in her command chair aboard the Hammond.

SAMANTHA: Thank you Colonels.

PANEL FIVE: Colonel Ellis sits in his command chair aboard the Apollo.

ELLIS: Anytime Colonel. But why is there only one Ship? I thought the entire fleet was headed this way.

RADIO (SAMANTHA): We'll have to worry about that later. Where's the Atlantis?

PAGE 11

PANEL ONE: The Atlantis soars into view next to the Earth Alliance ships.

PANEL TWO: Shepherd is sitting in the chair, focused.

SHEPHERD: We're here Colonel. Let's do this!

PANEL THREE: The Daedalus, Hammond, Apollo and Atlantis fire on the Superhive. Explosions stream across the surface of the Superhive shielding. 302 Interceptors and Wraith Darts are everywhere.

SFX: Ka-Boom! Boom! Boom!

PAGE 12

PANEL ONE: As the 302's and Darts engage one another, dozens of Darts dive to make a run at the planet itself.

PANEL TWO: The Darts clear the atmosphere and approach the Langaran Capital

LEGEND: Langaran Capital

PANEL THREE: Alarms blare and all personnel rush to their battle stations as they see the Darts approaching the Capital. Ronon, Teyla, SG Units and Langaran Soldiers all sit on rows of Rail guns provided by the SGC.

TEYLA: Here they come! Fire!

PAGE 13

PANEL ONE: The rail guns fire and destroy some of the Darts.

PANEL TWO: The Darts fly directly overhead of the Rail Gun Line and immediately start beaming people up.

PANEL THREE: The Darts swing back around for another run on the Capital Wall's defense line.

PANEL FOUR: Close-up of Ronon sitting in his Rail Gun firing at the Wraith.

RONON: Rawrrrrr!!!! Come On!!!

SFX: Bratttatatatata!

PAGE 14

PANEL ONE: Teal'c is charging Vre'ac. (match-cut with Ronon)

LEGEND: Dar Eshkalon

TEAL'C: Rawrrrrr!!!!

PANEL TWO: As Teal'c punches Vre'ac in the stomach, Vre'ac keels over.

VRE'C: Koff!!

PANEL THREE: Vre'ac comes back with a powerful uppercut to Teal'c's chin.

SFX: Krak!

PANEL FOUR: Teal'c hits the ground.

PAGE 15

PANEL ONE: Bra'tac and Ishta are back to back. They both have their blades out as they fight Vre'ac's men.

PANEL TWO: Ishta ducks as a guard swings at her with his own blade. While low she slashes his stomach wide open.

PANEL THREE: He falls to the ground dead.

PAGE 16

PANEL ONE: The two Jaffa on the rescue team are stick-fighting more guards with their staff weapons.

PANEL TWO: Rya'c sees a Jaffa Warrior running towards Bra'tac who is already engaged with another Jaffa.

PANEL THREE: Rya'c picks up a dagger from a dead Jaffa.

PANEL FOUR: He slams the dagger in the back of the Jaffa attacking Bra'tac from behind.

RYA'C: Ahh!

SFX: Thak!

PAGE 17

PANEL ONE: Teal'c tries to get back to his feet. Vre'ac leaps at him to tackle him.

PANEL TWO: They hit the ground with Vre'ac on top.

PANEL THREE: With Vre'ac on top, he starts punching Teal'c in an absolute rage.

VRE'AC: I'll kill you for what you did to my son!!!

PAGE 18

PANEL ONE: Caldwell and the Bridge crew are shaken as the Daedalus gets hit by another blast from the Superhive. There are visible explosions and fires on the bridge.

SFX: Krak! Zzzt! Boom!

PANEL TWO: The Daedalus Controller looks up at Caldwell.

DAEDALUS CONTROLLER: Our shields can't take much more of this. We're down to 38%.

PANEL THREE: Caldwell looks sternly at the monitor.

CALDWELL: We can't let that thing reach Earth, no matter what. Keep firing.

PANEL FOUR: The Daedalus stands its ground and continues to fire at the Superhive. The Superhive isn't being affected at all as the Hammond, Apollo, Daedalus and Atlantis bombard it.

PAGE 19

PANEL ONE: A new massive canon emerges from the front of the Superhive and it looks like its charging up as electricity and sparks flicker around the nozzle.

SFX: Vreeeee!

PANEL TWO: It fires at the Daedalus. And a massive explosion penetrates the shielding.

SFX: Gzzt! Kra-Koom!

PANEL THREE: The Superhive, charges the main cannon again.

SFX: Vreeeee!

PANEL FOUR: The Main Cannon fires another energy blast.

PAGE 20

PANEL ONE: To the horror of Ellis, Shepherd and Samantha the Daedalus explodes on impact.

SFX: Ka-Blooomm!

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 8: SURVIVAL

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: The crew of the USS Hammond look in horror at the destroyed Daedalus on the large monitor.

PANEL TWO: Samantha looks at her Controller.

SAMANTHA: Please tell me you got them.

PANEL THREE: The Controller looks closely at his monitor.

HAMMOND CONTROLLER: We were unable to get all of them, but...

PAGE 2

PANEL ONE: Caldwell and 15 other men and women are beamed into the empty hangar of the Hammond.

LEGEND: USS Hammond - Hangar Bay

CAPTION (HAMMOND CONTROLLER V.O.): ... we did get most of them, including Col. Caldwell.

PANEL TWO: Caldwell's team exchange looks of surprise with one another. Medical teams rush in to help any that are injured.

PANEL THREE: On the Bridge of the Hammond, Samantha looks relieved.

SAMANTHA: Thank god. Good job.

PAGE 3

PANEL ONE: The Bridge of the Hammond is rocked by another blast from the Superhive. Crew members hold on to whatever they can to stay in their seats. The explosion illuminates the entire Bridge.

SFX: Boom!!!

PANEL TWO: Samantha looks up at the monitor.

SAMANTHA: Evasive maneuvers! We can't take another hit from their main gun.

PANEL THREE: The Hammond just barely avoids another hit from the Superhive Main Cannon.

PAGE 4

PANEL ONE: The Capital city of Langara is still being assaulted by squadrons of Wraith Darts. Rail guns from the city walls are firing at the oncoming Darts. Explosions cover the sky.

LEGEND: Planet Langara - Capital City

PANEL TWO: Ronon watches from his Rail gun as he sees the Darts start beaming down ground troops on the defense walls.

RONON: They're beaming soldiers down!

PANEL THREE: A Wraith soldier on the wall starts rushing towards Ronon on his Rail Gun.

PANEL FOUR: Ronon jumps down and lands a powerful punch straight down on the Wraith's head, knocking it to the ground and shattering Vertebrae in its neck.

RONON: Raaa!!!

SFX: Kraaak!

PANEL FIVE: Ronon pulls his gun out of its holster and shoots the Wraith while he's down.

SFX: Thewm!

PAGE 5

PANEL ONE: Two more Wraith rush Ronon on the wall.

PANEL TWO: The feral Ronon returns as he knocks one Wraith across the face with the butt of his gun, sending it toppling back.

PANEL THREE: Ronon shoots the other one.

SFX: Thewm!

PANEL FOUR: That Wraith falls to the ground dead, and Ronon fires a hole in chest of the first one, killing that one too.

SFX: Thewm!

PAGE 6

PANEL ONE: As Ronon kills another Wraith, a new Wraith approaches from behind.

PANEL TWO: Ronon turns around just in time to see a blade erupt from the advancing Wraith's chest.

WRAITH: GAAkk!

PANEL THREE: The Wraith falls to the ground dead with Teyla standing behind it.

RONON: Thanks.

PANEL FOUR: Ronon and Teyla watch as Darts beam down soldiers deep into the city.

TEYLA: Last time they beamed a saboteur into Atlantis. They must mean to do the same here.

PANEL FIVE: Ronon smiles at Teyla.

RONON: Then let's go hunt some Wraith... and I thought I'd miss all the real action.

PAGE 7

PANEL ONE: Bra'tac slashes a Jaffa Warrior's throat with a precise swing.

SFX: Slissh!

JAFFA GUARD: Hkkrr!!

PANEL TWO: With Vre'ac still on top. Teal'c takes another hit.

SFX: Thrak!!

PANEL THREE: Teal'c grabs Vre'ac by the head with both hands and pulls him down and smashes Vre'ac's face with his forehead.

SFX: Krak!

PANEL FOUR: Vre'ac falls back, holding his nose.

PANEL FIVE: From behind, Teal'c pulls Vre'ac up by his head. One hand on top and the other hand under Vre'ac's chin.

TEAL'C: You will never hurt...

PAGE 8

PANEL ONE: Teal'c snaps Vre'ac's neck.

TEAL'C: ...my son! Ahhhh!

SFX: Krr-akkk!

PANEL TWO: Vre'ac's lifeless body falls to the ground.

PANEL THREE: Bra'tac, Ishta, and Rya'c rush to Teal'c's side.

ISHTA: Are you okay Teal'c?

PANEL FOUR: Teal'c smirks when he sees Rya'c is fine.

PANEL FIVE: Teal'c turns back towards Ishta and Bra'tac.

TEAL'C: Yes, but we must hurry, the Taur'i are in grave danger. I must speak to the High Council immediately, before it's too late.

PAGE 9

PANEL ONE: The Superhive fires its main cannon at Atlantis and the Apollo. The Apollo evades the blast, but the Atlantis, behind the Apollo, can't maneuver as quickly.

PANEL TWO: The Atlantis takes the hit. The shield flickers from the impact. Some energy from the blast makes it through the shield and hits a segment of Atlantis' main tower.

SFX: Krackle!

SFX: Ka-booom!

PANEL THREE: Inside the control room of Atlantis, explosions send debris everywhere. The crew duck for cover as part of the ceiling collapses.

SFX: Kressshh!

PANEL FOUR: Shepherd is in the chair still controlling Atlantis. His eyes open in shock. He knows the Atlantis was hit.

SHEPHERD: Oh no. We can't take another hit like that. Firing all remaining drones now. Maybe all of them at once can make a dent.

PAGE 10

PANEL ONE: Dozens of Drones emerge from Atlantis.

SFX: Zreee! Zree! Zreee!

PANEL TWO: Explosions lace the Superhive, and finally the shield fluctuates. Atlantis caused minor damage to the Superhive.

SFX: Boom! Boom! Boo-boom!

SFX: Gzztt!! Boom!

PANEL THREE: Ellis, looks at the monitor from the bridge of the Apollo and sees that the Superhive took some damage.

ELLIS: Now's our chance. Fire all batteries.

PAGE 11

PANEL ONE: The Apollo fires all laser weapons at the Superhive. But it just absorbs the fire while the front nozzle starts to flicker as it re-charges the main cannon.

PANEL TWO: Ellis is frustrated now.

ELLIS: Our weapons still aren't doing anything.

PANEL THREE: The Hammond fires all laser weapons from another angle.

PANEL FOUR: Fearing another loss, Samantha shouts at the monitor.

SAMANATHA: They're charging the main cannon! Ellis get out of there!

PAGE 12

PANEL ONE: The Apollo veers to get clear of the imminent blast. But a hyperdrive window opens above the Apollo.

PANEL TWO: Samantha sees ships exit the hyperdrive window.

SAMANATHA: The Tok'ra!!

PANEL THREE: A fleet of Tok'ra ships begins bombarding the Superhive with fire. The Apollo gets clear.

SFX: Boom! Boom! Boom!

PAGE 13

PANEL ONE: Ronon and Teyla are in the city battling Wraith. Ronon has his gun holstered and is slicing them up with a machete sized blade.

PANEL TWO: Ronon sees one about to rush and kill Teyla.

PANEL THREE: Teyla sees the Wraith coming, and readies herself.

PANEL FOUR: The Wraith tenses up from getting blasted from behind.

SFX: Thewm!

WRAITH: Ackk!

PANEL FIVE: With the dead Wraith at her feet, Teyla sees Ronon pointing his gun her way. He has a smile on his face.

RONON: Now were even.

PAGE 14

PANEL ONE: The Tok'ra may have helped, but they just aren't enough of to change the balance of power.

PANEL TWO: Ellis sees the Hammond and Tokr'ra fleet attack the Superhive.

ELLIS: Get us back in there.

PANEL THREE: The Apollo joins the Hammond and Tok'ra fleet in a full frontal assault.

PANEL FOUR: Ellis can't believe how powerful the Superhive is. All that fire and the Superhive is taking minimal damage.

ELLIS: It's no good. The Hive's just not taking enough damage.

PAGE 15

PANEL ONE: Three Ori ships suddenly exit a hyperdrive window.

PANEL TWO: The Ori ships start bombarding the Superhive with fire.

SFX: Zeeem! Zeem! Ba-boom!

PANEL THREE: Samantha gets a communique on the monitor from Cameron.

CAMERON: Sorry we're late for the party.

PANEL FOUR: Samantha can't help but smile.

SAMANTHA: I'll be damned, you pulled it off. All ships fire at the Hive in a concentrated area on my mark. 3, 2, 1, mark.

PAGE 16

PANEL ONE: The Tok'ra ships, the Ori ships, the Hammond and the Apollo all fire at the same spot.

SFX: Zeem! THewm! Vree! Boom!

PANEL TWO: The combined power manages to deplete the Superhive's shielding. The shielding collapses in areas.

SFX: Gzzt!

PANEL THREE: Samantha sees the progress.

SAMANTHA: It's working! Keep going!

PAGE 17

SPLASH PAGE: The Superhive explodes from the Alliance's bombardment.

SFX: Ba-Da-Boooooom!!

SMALL PANEL TWO: Everyone aboard the Hammond cheers.

PAGE 18

PANEL ONE: General Landry stands over Walter Harriman in the Dialing Room looking at a small monitor. The gate is active in the Gate Room below.

LEGEND: Stargate Command

GENERAL LANDRY: Report.

PANEL TWO: Samantha on the small monitor.

SAMANTHA: It took everything we had and we suffered heavy casualties but we managed to take out the Superhive. But, there was only one ship. We have no idea where the other twelve Hives are.

GENERAL LANDRY: I'm sorry to hear that. Keep me posted Colonel. Landry out.

PANEL THREE: Harriman looks at another monitor when he hears the alert.

SFX: Beep!

GENERAL LANDRY: What is it?

PANEL FOUR: Harriman looks up at General Landry with fear in his eyes.

WALTER HARRIMAN: Twelve objects just exited hyperdrive right outside our solar system... It's the Wraith.

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 9: SHATTERED ALLIANCE

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Ronon and Teyla stand over dead Wraith. They have some evident battle damage themselves.

RONON: That should be the last of them.

RADIO (SHEPHERD): Come in Ronon. Teyla.

PANEL TWO: Teyla responds by clicking her ear-bud mic.

TEYLA: We read you John.

PANEL THREE: John Shepherd is standing in a damaged section of Atlantis, surveying all the damage. Medical and rescue teams are rushing around. He communicates by clicking his ear-bud mic as well.

SHEPHERD: It's over, we destroyed the Wraith ship. But we lost the Daedalus and Atlantis was hit pretty hard. We're in bad shape. We could use all the help we can get.

PANEL FOUR: Ronon's eyes widen with fear.

RONON: Amelia!

PANEL FIVE: Teyla sees Ronon run off towards the city. She talks into the mic.

TEYLA: We're on our way.

PAGE 2

PANEL ONE: Ronon makes it back on Atlantis and rushes down the hall to the Gate Room. He passes by crews already working on damage in the hall.

RONON: Move! Move!

PANEL TWO: He stands at the doorway of the Gate Room and sees that it's in shambles.

PANEL THREE: Ronon frantically digs through rubble.

RONON: Amelia! Amelia!

PANEL FOUR: He sees a hand sticking out of some rubble.

PAGE 3

PANEL ONE: Shepherd and Teyla enter the room just as Ronon clears debris off and finds Amelia's bloody, lifeless body. Teyla covers her mouth in disbelief.

PANEL TWO: Ronon falls to his knees in despair.

RONON: No. No.

PANEL FOUR: He pulls her body onto his lap and starts rocking her.

PANEL FIVE: The reality of the moment finally sets in and Ronon yells into the air as he holds her.

RONON: Ahhhhhhhh!

PAGE 4

PANEL ONE: Daniel holds the alien device, and looks at it closely. Jonas tries to get a good look over Daniel's shoulder.

LEGEND: Unknown Planet

DANIEL: I don't think I've seen anything like this before.

JOANS: Can I see it?

PANEL TWO: Close-up of the top of the device reveals there are markings. The markings are one large circle, a medium circle and 8 small circles on each side of the medium circle. Then there is a line going from the medium circle to a square.

PANEL THREE: Jonas looks at the device. Daniel looks over Jonas' shoulder.

JONAS: Wait! This does look familiar. I saw something like this back when I was with SG-1. It's Furling technology.

DANIEL: What does it do?

PANEL FOUR: While holding the device, Jonas looks at Daniel.

JONAS: The other one opened a portal. The markings on the other one indicated the landmarks of that planet. If the same goes for this one..

DANIEL: Then it would be unique to this planet.

PAGE 5

PANEL ONE: Jonas holds it up, with the Stargate and varying pedestals as the backdrop to compare. Jonas points at the circle on the device as it's displayed against the Stargate.

JONAS: That's gotta be it. Look. The medium must represent the Stargate. This smaller circle must be this rotunda.

DANIEL: So, those eight little circles on each side must represent those weird pedestal things. But what's that large circle.

PANEL TWO: They step out of the rotunda.

PANEL THREE: They look up and see the full moon.

DANIEL: That's it.

PAGE 6

PANEL ONE: Ronon sits at Amelia's bedside in the infirmary in silence. He's clearly depressed but not crying, just numb. A sheet covers her from head to toe, but Ronon holds her hand that is outside the sheet. Shepherd is in the background concerned for Ronon.

LEGEND: Stargate Command - Infirmary

PANEL TWO: Cameron walks into the infirmary and sees John, and then Ronon.

CAMERON: Have you--- God, I'm sorry.

SHEPHERD: Yeah, me too. What were you saying?

PANEL THREE: Cameron looks at Shepherd.

CAMERON: Has anyone seen Teal'c?

SHEPHERD: No. Teal'c never showed up. None of the Jaffa did.

PANEL FOUR: Ronon looks up with an angry scowl on his face at what he's hearing behind him.

CAMERON: What? That's impossible. Teal'c would never do that.

PAGE 7

PANEL ONE: Colonel Caldwell sees Colonel Samantha Carter walking down a hallway aboard the USS Hammond and runs to catch up to her.

CALDWELL: Colonel.

PANEL TWO: Samantha turns around to see him.

SAMANTHA: Colonel.

CALDWELL: I wanted to thank you for getting us out of the Daedalus in time. That was a little too close. How were you ready to beam us out on time?

PANEL THREE: They both walk down the hall.

SAMANTHA: I saw how hard everyone was getting hit and had the beaming room ready at a moment's notice. When I saw the

first shot from their Main Gun hit you, I knew you couldn't survive another hit. Once they started charging for a second shot, I put the order in.

CALDWELL: Good call.

SAMANTHA: Thanks.

PANEL FOUR: Samantha gets a message on her ear-bud mic and answers it.

SFX: Beep!

SAMANTHA: This is Carter.

RADIO (GENERAL LANDRY): We need everyone to return to Earth now.

SAMANTHA: General Landry, sir. We're all in pretty bad shape. We're working on repairs now.

PANEL FIVE: Samantha turns to Caldwell with a shocked look.

GENERAL LANDRY: There's no time. The missing twelve Wraith ships are in our solar system.

SAMANTHA: On our way sir.

PAGE 8

PANEL ONE: General O'Neill and General Landry greet the Tok'ra representative that just returned through the gate.

LEGEND: Stargate Command - Gate Room

O'NEILL: Well, it looks like I owe you an apology. You really saved our butts out there.

TOK'RA REPRESENTATIVE: I'm just glad we could help. Especially since your Jaffa friends were nowhere to be found.

PANEL TWO: O'Neill stares at him, knowing that he's being condescending. But he bites his tongue to avoid an argument.

PANEL THREE (Same image): O'Neill finally replies.

O'NEILL: Right...

PANEL FOUR: The three of them walk towards the exit together.

O'NEILL: Yes... well, unfortunately this is far from over. We have twelve more Hives in our system. They're standard Hives, but against so many? Can we still count of you?

TOK'RA REPRESENTATIVE: Of course.

O'NEILL: Thank you.

PAGE 9

PANEL ONE: Samantha Carter gets beamed into the Briefing Room with Caldwell, Ellis, Shepherd, Cameron, Teyla and Ronon.

LEGEND: Stargate Command - Briefing Room

PANEL TWO: Shepherd pulls Ronon to the side.

SHEPHERD: You don't have to be here. You can sit this one out if you need to.

RONON: No, I wanna stay busy. I need to do this.

SHEPHERD: Okay. I understand.

PANEL THREE: Shepherd walks ahead of Ronon to the table, but Ronon gets an angry scowl on his face.

PANEL FOUR: O'Neill, General Landry and the Tok'ra Representative enter.

O'NEILL: At ease. Everyone take a seat so we can begin.

PAGE 10

PANEL ONE: Jonas looks closely at a pillar of the rotunda.

LEGEND: Unknown Planet

JONAS: Last time we had to put the device in a specific location on the wall to activate the portal. But I don't see where it might go.

PANEL TWO: Daniel is on the ground looking at the base of the fifth pillar in the center.

DANIEL: Well, this doesn't say anything like that. But it does mention an equation... Circumference over Diameter. Wait... That's Pi isn't it?

PANEL THREE: A baffled, Jonas stops and looks back at Daniel stands back up.

JONAS: Earth math books call it that, yes. But, how does that help us?

DANIEL: I'm not sure, but if Pi relates to a circle, then maybe the answer is right in front of us.

PANEL FOUR: They both turn their heads to the side and look back at the Stargate in the distance.

PAGE 11

PANEL ONE: General O'Neill stands at the front of the table looking at everyone seated.

O'NEILL: Those Wraith ships haven't moved an inch for hours, we don't know why, but we can't afford to find out. We need a plan. Colonel Mitchell, where's Tomin?

CAMERON: Tomin stayed aboard one of the Ori ships with Vala. He didn't really want to come to this meeting.

PANEL TWO: Close-up of O'Neill.

O'NEILL: Can we count on him again? Maybe even get more Ori ships? Apparently they're still operational.

PANEL THREE: Close-up of Cameron.

CAMERON: He'll stay and help us, but I wouldn't count on any more ships. They need to be operated by Priors and those guys are in bad shape. It was hard enough to find three.

PANEL FOUR: Ronon interjects before anyone else can say a word.

RONON: What about Teal'c and the Jaffa?

GENERAL LANDRY: We've been sending radio messages through the gate every hour, but we still haven't heard anything.

SAMANTHA: Something must be wrong.

PAGE 12

PANEL ONE: To everyone's surprise, Ronon gets up out of his chair and just walks out.

PANEL TWO: O'Neill looks at Shepherd and Teyla.

O'NEILL: What was that?

SHEPHERD: Sorry sir. He just lost someone special in the last attack.

PANEL THREE: O'Neill shows he can be compassionate.

O'NEILL: I see... Okay people, those Wraith aren't going to just sit there forever, we need more options and fast.

PANEL FOUR: Teyla and Shepherd exchange looks about Ronon.

PAGE 13

PANEL ONE: Walter Harriman sits at the controls of the gate in the Dialing Room. In the Gate Room below, the gate is active.

PANEL TWO: Ronon walks in and sees that the gate is active.

RONON: Is that to Dar Eshkalon?

PANEL THREE: A startled Harriman looks up at the intimidating Ronon.

WALTER HARRIMAN: Er... Yes it is. But we still haven't heard anything back.

PANEL FOUR: Ronon exits the Dialing Room.

RONON: Good.

WALTER HARRIMAN: O--kay?

PAGE 14

PANEL ONE: Walter Harriman jumps to his feet when he sees Ronon enter the Gate Room and make his way up the ramp.

WALTER HARRIMAN: Ronon?

PANEL TWO: Harriman grabs the mic and yells into it.

WALTER HARRIMAN: Ronon stop. What are you doing?

PANEL THREE: Ronon looks back and gives the most angry scowl Harriman has ever seen.

PANEL FOUR: Harriman hits a button to turn off the gate, but Ronon is already through.

PAGE 15

PANEL ONE: Teal'c, Bra'tac, Ishta and Rya'c enter the chambers.

LEGEND: Dar Eshkalon - Jaffa High Council Chamber

TEAL'C: Ishta, please gather the Council members, I'm calling an emergency session.

ISHTA: Of course.

PANEL TWO: As Ishta exits, Rya'c approaches Teal'c.

RYA'AC: I'm joining you in the battle. The Taur'i have done much to help us.

PANEL THREE: Teal'c looks proud of his son.

TEAL'C: The Taur'i will be lucky to have you. But first, you must go tell your wife.

PANEL FOUR: Rya'c smiles.

PAGE 16

PANEL ONE: As Ry'ac leaves, Teal'c turns to Bra'tac.

TEAL'C: It may already be too late. We should've already been there.

PANEL TWO: Teal'c turns and sees Ronon standing in the doorway of the Chamber room. The light source is behind him so Teal'c can't be certain who it is.

TEAL'C: Ronon Dex? Is that you?

PANEL THREE: Ronon steps into visible light and looks pissed.

TEAL'C: Ronon why are you here? Have the Wraith arrived?

RONON: Oh yeah. They made it alright.

TEAL'C: Then we must hurry.

PANEL FOUR: Close-up of a very angry Ronon.

RONON: It's too late! She's dead.

PAGE 17

PANEL ONE: Ronon steps closer to them. But Bra'tac and Teal'c can both sense his aggression.

TEAL'C: Who is dead?

RONON: All because you weren't there. She's dead because of you.

PANEL TWO: Bra'tac holds out his hand to try to calm Ronon.

BRA'TAC: You are mistaken... Teal'c was kidn-

PANEL THREE: Ronon knocks Bra'tac out with a single punch.

SFX: Kraack!

RONON: Cowards!

PANEL FOUR: Teal'c's eye widen with surprise and he rushes to Bra'tac's side.

TEAL'C: Master Bra'tac?!?

PAGE 18

PANEL ONE: Teal'c kneels down and sees that Bra'tac is alive, just unconscious.

BRA'TAC: ...uhhh...

PANEL TWO: Teal'c stands back up to face Ronon. Teal'c has a serious look on his face and vengeance on his mind.

TEAL'C: You dare?

PANEL THREE: Ronon smiles and pulls his gun out.

PANEL FOUR: Teal'c raises an eyebrow wondering if Ronon is planning on shooting him.

PANEL FIVE: Teal'c watches as Ronon drops the gun on the floor on purpose.

SFX: Ka-thud!

PANEL FIVE: They glare at each other.

TEAL'C: So be it, Ronon Dex.

PAGFE 19

SPLASH PAGE: Ronon charges in as Teal'c takes a battle stance.

RONON: Raaa!

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 10: TEAL'C VS. RONON

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Ronon and Teal'c have their hands around each other's necks. Ronon's height advantage is evident.

LEGEND: Dar Eshkalon - Jaffa High Council Chamber

TEAL'C: Rrrrr!

RONON: Ahhhh!!

PANEL TWO: Ronon looks down on Teal'c with a deathly scowl.

RONON: She'd still be alive if you weren't such a coward!

PANEL THREE: Teal'c's scowl is equally intimidating.

TEAL'C: You dare call me a coward?

PAGE 2

PANEL ONE: Teal'c releases his grip and punches Ronon in the face with a fierce right hand, causing him to let go of his grip and fall back.

SFX: Kraackk!

PANEL TWO: Before Teal'c can say anything, Ronon returns a powerful punch across Teal'c's jaw making him stumble backwards.

SFX: Thrakk!

PANEL THREE: Ronon tackles Teal'c and they smash a table as they hit.

RONON: I'll kill you!

PAGE 3

PANEL ONE: Shepherd, Cameron and General O'Neill stand by Walter Harriman.

O'NEILL: You said Ronon just went through the gate? But why would he go to Dar Eshkalon?

WALTER HARRIMAN: I don't know, but he sure seemed upset... I mean even more than usual.

PANEL TWO: Shepherd puts his hand to his forehead as he realizes what Ronon is doing.

SHEPHERD: Oh, no! We have to get there and fast.

PANEL THREE: O'Neill and Cameron look at Shepherd.

CAMERON: What is it?

SHEPHERD: I think Ronon went there to try and kill Teal'c!

PANEL FOUR: Shepherd looks at Cameron and O'Neill. O'Neill knows how good a fighter Teal'c is and has a doubtful look on his face.

O'NEILL: Well, that's a really bad idea for anyone to try. Why would he do that?

SHEPHERD: Because the Jaffa never met at the rendezvous point. It was up to Teal'c to get them there, I think Ronon blames Teal'c for Amelia's death. We have to stop him.

PAGE 4

PANEL ONE: Daniel and Jonas are by the gate now, looking for a clue, on or around the gate.

LEGEND: Unknown Planet

DANIEL: If you're right about the device, there has to be something around here.

PANEL TWO: From the elevated Stargate, Jonas looks down to the left of the gate at the dozens of pedestals in varying size sticking out of the ground. The closer ones show that there are reliefs on each pedestal.

JONAS: I bet it has something to do with those somehow. Maybe we place it on one of them. But which one?

PANEL THREE: Daniel steps next to Jonas to consider what he's saying.

DANIEL: Wait! So, maybe we use the equation they gave us to determine which one.

PANEL FOUR: They look up at the gate again.

DANIEL: The gate is a circle and it's diameter, is... what exactly?

JONAS: 4.6 meters.

PAGE 5

PANEL ONE: Daniel and Jonas look at each other as they try to figure it out under the Stargate.

DANIEL: So, maybe the circumference of the gate as a distance? That would be 4.6 meters times Pi. That is... Sam usually does this stuff.

JONAS: 14.451326206514 meters.

PANEL TWO: Daniel is impressed.

DANIEL: You're good. How many feet is that... roughly?

JONAS: Just under 47 and a half.

PANEL THREE: Daniel points towards the pedestals.

DANIEL: So, let's see if there's one of those things 47 feet away then.

PANEL FOUR: They walk to the side of the gate along the many descending pedestals.

PAGE 6

PANEL ONE: Jonas and Daniel look down at a podium sized pedestal. It is decorated with reliefs and the top has a circle engraved in it.

DANIEL: 47.5 feet. This must be it. What did you guys do with the device last time?

PANEL TWO: While holding the device, Jonas gets close to the pedestal.

JONAS: We just placed it on the wall. Maybe here on the circle?

PANEL THREE: Jonas places the device on the circle.

PANEL FOUR: The whole area is illuminated a yellowish tint under the night sky as the Stargate is activated. But it's a new type of portal not the typical watery looking one, but a yellow force field.

PANEL FIVE: Jonas and Daniel exchange looks as they see the gate.

JONAS: I think we did it. That's the same kind of portal I saw before, but it's actually on the Stargate this time.

DANIEL: Amazing. They must've modified the Stargate to create different portals. Incredible.

PAGE 7

PANEL ONE: General O'Neill, Cameron and Shepherd stand by an active gate they just came through.

LEGEND: Dar Eshkalon

PANEL TWO: Cameron looks at O'Neill.

CAMERON: You didn't have to come, sir. We can handle it. I'm sure you have bigger things to take care of now.

PANEL THREE: O'Neill looks back at Cameron.

O'NEILL: No, the Wraith haven't moved, Landry can handle it until we get back. Not much we can do without the Jaffa at this point anyway since our resources are almost tapped out.

PANEL FOUR: O'Neill walks between Cameron and Shepherd to take the lead.

O'NEILL: Anyway this is Teal'c we're talking about. Last time something like this happened, it was Teal'c going after Arkad. I didn't hear about it until it was already over but Teal'c almost lost his life. I haven't really forgiven myself for not being there for him then. I'm sure as hell not going to let that happen again. We go together.

PANEL FIVE: Cameron and Shepherd exchange looks behind O'Neill.

O'NEILL: Besides, I know all about Ronon... and I know Teal'c. With those two going at each other, you can bet you're gonna need help.

CAMERON: Yes, sir.

PAGE 8

PANEL ONE: Ronon is on top of Teal'c punching him repeatedly.

SFX: Pkt! Pkt!

PANEL TWO: Teal'c manages to flip him off of him.

PANEL THREE: Teal'c quickly gets up and slams Ronon's head into a wall.

SFX: Krak!

PANEL FOUR: Teal'c punches Ronon repeatedly.

SFX: Pkt! Pkt! Pkt!

PAGE 9

PANEL ONE: Ronon falls to the ground near the broken table.

PANEL TWO: Teal'c pounces on him, while Ronon reaches for a leg of the broken table.

TEAL'C: Ahhh!

PANEL THREE: Just as Teal'c is about to land on him, Ronon, using both hands to hold the leg horizontally, quickly nails Teal'c in the nose. Teal'c stumbles back with blood dripping from his nose.

SFX: Thack!

PANEL FOUR: Ronon charges for Teal'c with the table leg.

PAGE 10

PANEL ONE: Teal'c dives out of the way and rolls and grabs the other leg.

PANEL TWO: They clash the sticks together.

SFX: Krak!

PANEL THREE: They start fighting with the sticks.

SFX: Thk! Thk! Thk!

PANEL FOUR: One powerful stroke from each of them and the sticks finally shatter from the pressure.

SFX: Kreshh!

PAGE 11

PANEL ONE: Teal'c hits Ronon with a palm strike to the chin causing him to reel back.

RONON: Uhh!

PANEL TWO: Ronon drops to his knee and spins around to slam a hard reverse elbow into Teal'c's stomach.

TEAL'C: Keww!

PANEL THREE: Teal'c grabs on of Ronon's dreadlocks and gets a good grip.

PANEL FOUR: He holds tight as he punches Ronon in the face.

SFX: Frak!

PANEL FIVE: Rather than pulling back Ronon slams his head forward and smashes it into the bridge of Teal'c's nose causing Teal'c to release his grip on Ronon's dreadlocks.

SGX: Thddd!

TEAL'C: Ah!

PAGE 12

PANEL ONE: O'Neill, Shepherd and Cameron enter the Council room and see them fighting and all the damage to the room.

CAMERON: Oh, god.

O'NEILL: Stand down!

PANEL TWO: Teal'c and Ronon ignore that order as they trade blows. They are both feral and savage and hear and see nothing but their opponent.

PANEL THREE: Cameron and Shepherd run in to pull them apart.

CAMERON: Break it up!

PANEL FOUR: Shepherd tries to pull Ronon away but is knocked down by an elbow when Ronon pulls back to punch.

SHEPHERD: Ahh!

PANEL FIVE: Cameron gets in there and Ronon swings at him, but Cameron ducks in time.

PAGE 13

PANEL ONE: Teal'c tackles Ronon which knocks Cameron down as well.

PANEL TWO: Ronon flips Teal'c off of him and into O'Neill knocking him down too.

PANEL THREE: While on the ground, Shepherd sees Ronon's gun laying on the ground.

PANEL FOUR: As Ronon and Teal'c charge each other, Shepherd shoots them both with the gun set to stun.

SFX: Thewm! Thewm! Thewm!

TEAL'C: Err!

RONON: Ahk!

PANEL FIVE: Cameron, Shepherd and O'Neill are still on the ground looking at the mess and the unconscious Teal'c and Ronon.

CAMERON: That was not as cool as I thought it would be.

PAGE 14

PANEL ONE: Ronon wakes up in the infirmary. He has guards guarding him and is securely fastened to the bed. Shepherd is there waiting by his side and sees that Ronon woke up.

LEGEND: Stargate Command - Infirmary

SHEPHERD: Hey chewie. How ya feeling?

PANEL TWO: Shepherd looks at Ronon.

RONON: This doesn't change anything. Once I'm out of these, I'll find him for what he did to Amelia.

SHEPHERD: About that. You need to hear me out. It wasn't Teal'c's fault...

PANEL THREE: Ronon looks at Shepherd, willing to listen.

PANEL FOUR: O'Neil and Cameron are standing over Teal'c when he wakes up. Teal'c is equally restrained.

TEAL'C: Uhh...

O'NEILL: Welcome back.

PANEL FIVE: Teal'c remembers Bra'tac and concern is on his face.

TEAL'C: Bra'tac! Is he alright?

PANEL 6: Bra'Tac walks up and shows Teal'c that he is fine.

BRA'TAC: I am fine.

TEAL'C: And Ronon Dex?

BRA'TAC: He is fine. But you need to hear what they have to say.

PAGE 15

PANEL ONE: Shepherd sits next to the restrained Ronon. Shepherd just finished telling him why the Jaffa never made it to the rendezvous.

SHEPHERD: So, you see, it wasn't his fault. You understand? You back to normal now?

RONON: Yeah.

SHEPHERD: You're not going to kill anyone?

RONON: No.

PANEL TWO: Shepherd starts undoing Ronon's restraints.

SHEPHERD: Good. Then let's get these off of you.

PANEL THREE: Ronon rubs his wrist as Shepherd walks to the door.

SHEPHERD: Isn't that better? I'll let you get some rest now.

RONON: Ten years...

PANEL FOUR Shepherd turns around to see Ronon, as Ronon stares at the wall, numb.

RONON: It took me ten years to even think of moving past my wife's death. When I found Amelia, I thought I finally had.

SHEPHERD: I thought you did too big guy. I'm sorry.

PANEL FIVE: Ronon looks up at Shepherd and a tear is streaming down his cheek.

RONON: I loved her.

SHEPHERD: I know you did.

PAGE 16

PANEL ONE: General Landry and General O'Neill stand by Walter Harriman in the Dialing Room.

WALTER HARRIMAN: Incoming from Colonel Carter from the Hammond.

GENERAL LANDRY: What's the word Colonel?

PANEL TWO: Samantha's image appears on a monitor.

SAMANTHA: It's not good sirs. It appears that the Wraith were holding off their approach because the Hives were adapting to the ZPM's. They have more Superhives.

PANEL THREE: O'Neill gets closer to the monitor.

O'NEILL: How many have been converted?

SAMANTHA: All twelve, sir.

GENERAL LANDRY: Thank you Colonel. Good work.

SAMANTHA: Yes, sir.

PANEL FOUR: General Landry turns to look at O'Neill.

GENERAL LANDRY: Now what?

O'NEILL: Now? Now we hope Daniel was on to something, and that he's having better luck than we are.

PAGE 17

PANEL ONE: Daniel and Jonas are standing by the active gate. They are illuminated in yellow from the unique event horizon.

DANIEL: Moment of truth. Here we go.

PANEL TWO: They walk through the gate and the portal takes them to the moon above the planet.

PANEL THREE: They exit a gate on the moon above the planet. They see a world reaped with technology but perfectly balanced and integrated with nature. It's an organic, environmentally safe technology that is a hybrid of plant life and science.

PAGE 18

PANEL ONE: They see crystal-like buildings that create a magical skyline. The light piercing the crystals create beautiful kaleidoscopes of color on the forest and crystal clear bodies of water.

DANIEL: It's beautiful.

JONAS: I've never seen anything like it.

FURLING GUARD (V.O.): Dok Cha!

PANEL TWO: Jonas and Daniel turn around and see three 8 foot tall warriors. Their body types are lean, sleek and muscular. They are hairy, not long and scraggly hair, but short and groomed. They have facial markings and large eyes like Lemurs. The spots or stripes vary on each Furling.

DANIEL: I think we finally found the Furlings.

PANEL THREE: The leader holds up something that can only be interpreted as a gun.

JONAS: You sure that's a good thing?

TO BE CONTINUED

STARGATE: ENDGAME

ISSUE 11: THE FURLINGS

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Shepherd walks up to Todd's holding cell, alone.

LEGEND: Atlantis - Holding Cells

SHEPHERD: Okay you're going to tell me everything you know about what's happening.

PANEL TWO: Todd stands up and walks to the bars separating them.

TODD THE WRAITH: What? Ronon didn't want to come say hello?

SHEPHERD: Believe me, Ronon is the last person you want to see right now.

PANEL THREE: Todd tilts his head, knowing that something must've happened.

TODD THE WRAITH: I see. But, as I told you before, I have told you everything I know, John Shepherd.

PANEL FOUR: Todd turns around to sit back down, but looks back.

SHEPHERD: You're going to have to do better than that. Look, there are 12 Superhives and they're almost to Earth.

TODD THE WRAITH: Twelve Superhives? That's unlikely.

PAGE 2

PANEL ONE: Shepherd holds up his tablet to the bars and shows images of the Wraith fleet that the Hammond took.

SHEPHERD: So what are these?

PANEL TWO: Todd walks back to the bars and bends over to take a closer look at the images on the tablet.

PANEL THREE: Todd sees one image and his eyes widen.

TODD THE WRAITH: Wait! Zoom in on that one.

PANEL FOUR: Shepherd does but he doesn't see what's gotten Todd riled up.

SHEPHERD: What is it?

PANEL FIVE: Todd stands up straight and crosses his hands behind his back.

TODD THE WRAITH: Tell your General I will tell them everything I know in return for my freedom.

SHEPHERD: What do you know?

TODD THE WRAITH: I know the Queen that is coming to Earth. You're all going to die.

PAGE 3

PANEL ONE: Teal'c is dressed and getting ready to leave. Cameron and Bra'tac are waiting on him.

LEGEND: Stargate Command - Infirmary

CAMERON: This time I'm going with you to talk to them. I don't care what you say.

TEAL'C: As you wish Colonel Mitchell.

PANEL TWO: Teal'c turns to leave and sees Ronon standing in the doorway.

PANEL THREE: Cameron immediately jumps in front of Ronon with his hands up to try and keep Ronon calm. Bra'tac and Teal'c are poised for anything. But Ronon doesn't look aggressive.

CAMERON: Whoa! Okay, stay calm.

PANEL FOUR: Ronon looks down, reluctant to say what he came to say. Teal'c walks closer to Ronon and puts his hand on Cameron's shoulder.

TEAL'C: It is fine Colonel Mitchell.

Page 4

PANEL ONE: Cameron has anxiety watching as Teal'c and Ronon stand face to face.

RONON: I came... to... apologize. What I did was... wrong. I wasn't thinking clearly. I know why you didn't come.

PANEL TWO: Ronon looks at Bra'tac.

RONON: You owe me for what I did to you...

PANEL THREE: Ronon drops to his knees and closes his eyes.

RONON: Take a shot at me.

PANEL FOUR: Bra'tac and Teal'c exchange looks.

PANEL FIVE: Bra'tac puts his hand on Ronon's shoulder.

BRA'TAC: That won't be necessary. I am just sorry for your loss.

PAGE 5

PANEL ONE: Ronon opens his eyes and looks at Teal'c and Bra'tac as they stand over him.

TEAL'C: As am I Ronon Dex. Colonel Mitchell informed us of what happened on Langara. We know very well how it feels to lose a loved one to the enemy. I am only sorry we were not there to aid you. I promise you, we will not fail you again.

PANEL TWO: Teal'c holds out his hand.

TEAL'C: If you accept, we will avenge Amelia Banks and the others... together.

PANEL THREE: Ronon stands back up as he looks at Teal'c's hand.

PANEL FOUR: Ronon accepts his hand and they shake with the traditional Jaffa warrior shake: Hand holding the forearm of the other person.

PANEL FIVE: Cameron looks up at the sky, relieved.

CAMERON: Oh, thank god.

PAGE 6

PANEL ONE: Daniel and Jonas are being guided through a great hall by two tall furling guards. Daniel is looking up at one of them.

DANIEL: You guys are the Furlings right?

JONAS: I don't think they're listening.

PANEL TWO: Daniel looks at the one.

DANIEL: We aren't your enemies. In fact, we came here to ask for your help.

PANEL THREE: The Furling guards stop at the doorway of a large throne room. One of them gestures Daniel and Jonas to keep moving forward.

DANIEL: You want us to keep walking?

PANEL FOUR: They enter the throne room. It's massive. Marble floors, great pillars and reliefs decorate the walls. At the end of the walkway, on the elevated platform are three thrones. The two thrones on the side have Furlings about the size of the guards, one is female and one is male. The Center Furling is much larger than the others. He's more intimidating and has a massive mane like a lion.

GREAT FURLING LEADER: Chok lak Shi lah?

PAGE 7

PANEL ONE: Daniel looks at Jonas.

DANIEL: Do you know what he's saying? I never found enough on the Furlings to fully learn their language.

JONAS: No. I have no idea.

PANEL TWO: The Furling leader in the middle stands up. He towers over Jonas and Daniel.

GREAT FURLING LEADER: Why have you come here?

DANIEL: You know English?

GREAT FURLING LEADER: We know much about your world.

PANEL THREE: Daniel and Jonas look up at the leader.

DANIEL: Then maybe you know we need your help.

GREAT FURLING LEADER: We cannot help you.

DANIEL: You can't, or you won't?

PANEL FOUR: The Furling leader looks down on Jonas and Daniel as the two exchange looks of disappointment.

GREAT FURLING LEADER: We will not.

PAGE 8

PANEL ONE: General O'Neill, General Landry and Colonel John Shepherd are in the room with 2 Guards pointing their weapons at a restrained Todd. Todd's restraints are massive with heavy chains and completely cover his hands.

LEGEND: Stargate Command - Holding Cells

GENERAL LANDRY: Colonel Shepherd says you have information for us. He says you know the Wraith Queen that is about to attack us.

TODD THE WRAITH: I do.

O'NEILL: We're listening.

PANEL TWO: Todd stares off in thought as he tells the story.

TODD THE WRAITH: I've been betrayed twice now when it came to my research on the ZPMs. But, I could never determine who they were working for, so I concluded they were working alone, just Wraith trying to assume control. That is until I saw the markings on those ships.

PANEL THREE: Flashback begins. A Wraith Queen with long hair reaching the ground sits in her throne in the dark. Above her is her clan's sigil.

CAPTION (TODD): Those markings belong to one of the oldest and most ruthless Queens we have ever known. I thought she died, but obviously that is not the case. She was a patient, strategic, mastermind that became somewhat of a legend among my kind. She won every battle she ever fought. We were all shocked, but relieved, when we heard she was killed in a battle with the Replicators. But, she is obviously very much alive.

PAGE 9

PANEL ONE: The Wraith Queen watches as two Wraith Hive ships battle each other on a monitor.

CAPTION (TODD): During the Wraith Civil War, she would wait out battles between warring Wraith. Once they were both weakened, she would take her fleet in and seize all the ships...

PANEL TWO: Two other queens are bound and on their knees before the ruthless Queen. The ruthless Queen is pointing at them as her guards are about to fire their weapons at the bound queens.

CAPTION (Todd): ...and kill any that resisted. I can only assume her plan was to eventually unite all Wraith under her rule.

PANEL THREE: Replicator ships destroy a Hive ship with her sigil on the side.

CAPTION (TODD): But then the war with the Replicators began and she was supposedly killed. I see now that it was just one of her long running stratagems.

PAGE 10

PANEL ONE: Rodney McKay works on reprogramming a Replicator.

CAPTION (TODD): It can't be a coincidence that the time of her death coincides with the time your Rodney McKay managed to temporarily reprogram the Replicators base coding.

PANEL TWO: The ruthless Queen overlooks her scientists trying to reprogram a Replicator.

CAPTION (TODD): Once discovering it was possible she must've chosen to lay low until her scientists were able to do the same. More than likely, she wanted to use it as a weapon against any opposing Wraith. If she has the Replicators creating ZPMs for her, then she must've accomplished what McKay could not.

PANEL THREE: Bodies of dead Wraith lay sprawled out.

CAPTION (TODD): While hiding in the shadows for so long, she must've inadvertently avoided the Wraith plague as well.

PANEL FOUR: A Wraith bowing as the Queen holds up a ZPM. Replicators sit next to her.

CAPTION (TODD): I'm certain now she was behind the first Superhive that was sent to Earth. When the ZPM's were stolen from me, she must've received them to let the Replicators analyze and synthesize. Then she would've wanted to test the ZPM interaction on a Hive and probably sent it to Earth simply for battle data.

Flashback ends.

PAGE 11

PANEL ONE: The restrained Todd looks at O'Neill, Landry, and Shepherd. The two guards stand behind Todd.

TODD THE WRAITH: Before its destruction, it would've sent a subspace burst with that data back to the Queen.

O'NEILL: That doesn't tell us anything that might help.

GENERAL LANDRY: It all sounds speculative anyway.

PANEL TWO: Todd tilts his head baffled as he looks at them.

TODD THE WRAITH: It is helpful. If she's headed to Earth, then she made modifications based on that data. You won't

be able to stop her. Because of me, you now have time to evacuate your planet.

GENERAL LANDRY: That's not going to happen.

PANEL THREE: Todd looks at O'Neill. O'Neill is leaning back in his chair with his arms crossed.

TODD THE WRAITH: In her eyes, my capture indicates that I am weak. She would kill me during the culling. Let me go and I will bring back Wraith loyal to me and we will join you in your fight.

O'NEILL: Definitely not going to happen. We're too far out for you to get help anyway.

PANEL FOUR: Close-up of Todd.

TODD THE WRAITH: You'd be surprised at my resources. If you let me go, what could I possibly do to make your situation worse? On the other hand if I return with help, you may save your planet yet.

PAGE 12

PANEL ONE: Daniel and Jonas stand before the Furling trio in the throne room.

DANIEL: Why won't you help us?

FEMALE FURLING LEADER: It is not part of the natural order.

JONAS: You can't just sit there while people die.

GREAT FURLING LEADER: Those that are meant to survive will survive.

PANEL TWO: Daniel steps forward, but Jonas stays close by.

DANIEL: Is that your way of saying you're pacifists like the Nox, or are you simply cowards?

JONAS: Daniel? What are you doing?

PANEL THREE: Daniel turns to look at Jonas.

DANIEL: We don't have time to bicker with them. Our worlds... both of our worlds, and countless others are in danger if we don't stop the Wraith.

PANEL FOUR: The Great Leader stands up and approaches Daniel. Daniel has a confused and frustrated look on his face.

GREAT FURLING LEADER: You know of the Nox?

DANIEL: What? Yes, of course. We know all about the Alliance of the Four Great Races. Now that we've finally met you, we've met them all.

PANEL FIVE: The Great Leader turns his back to Daniel.

GREAT FURLING LEADER: Then you should understand why we won't get involved. They would all tell you the same... especially the Nox. To do otherwise would be to dishonor that Alliance.

PAGE 13

PANEL ONE: Shepherd is situated in the chair again.

LEGEND: Atlantis - Chair Room

SHEPHERD: This is Colonel Shepherd. Atlantis is ready for launch.

PANEL TWO: Atlantis launches and leaves Earth's atmosphere.

PANEL THREE: Atlantis joins with the Hammond, the Apollo, the Tok'ra fleet and the three Ori ships.

PAGE 14

PANEL ONE: A fleet of Jaffa Hatak Vessels exit hyperdrive and join the alliance attack force.

PANEL TWO: Aboard the lead Hatak Vessel, Teal'c stands on the bridge with Bra'tac, Ishta and Ronon while Rya'c pilots.

TEAL'C: We are here as well Colonel Carter. And we brought Ronon Dex with us.

PANEL THREE: Teal'c looks back at a smirking Ronon.

RONON: No way I was going to miss this.

PANEL FOUR: Samantha in the command chair of the Hammond.

SAMANTHA: It looks like that's everyone.

PAGE 15

PANEL ONE: While in the chair, Shepherd looks up in thought.

SHEPHERD (whispers): Everyone?

PANEL TWO: Flashback begins - Back at Stargate Command, a freshly released Todd stands by the active gate. He turns to look at Shepherd who is close behind with a gun pointed at him.

TODD THE WRAITH: Looks like we are parting ways once again John Shepherd. Thank you for trusting me.

SHEPHERD: We don't trust you, but 'the devil you know' and all that.

PANEL THREE: Todd tilts his head confused at the reference.

PANEL FOUR: Shepherd steps close to Todd.

SHEPHERD: You better show up. If you leave us hanging out there and we *do* survive, I will hunt you down.

TODD THE WRAITH: Words all too familiar. Be sure to tell Ronon I said goodbye. I'll see you on the battlefield John Shepherd.

PANEL FIVE: Shepherd watches as Todd steps through the gate.

SHEPHERD (whispering): Sure you will.

PANEL SIX: Flashback ends - Shepherd is in the chair in Atlantis.

SHEPHERD: Roger that, Colonel Carter. That is everyone. And we're all a little anxious kill some Wraith.

PAGE 16

PANEL ONE: The Hammond Controller sits at his control monitor and looks up at Colonel Carter.

LEGEND: The USS Hammond

HAMMOND CONTROLLER: We have an incoming message from Stargate Command. It's General O'Neill ma'am.

SAMANTHA: Put him through.

PANEL TWO: O'Neill appears on the monitor in front of the bridge crew.

O'NEILL: I want you all to be careful out there, but you do what it takes to make sure those things don't reach Earth. You got me?

SAMANTHA: Yes, sir.

PANEL THREE: Close-up of O'Neill on the monitor.

O'NEILL: And when you're done kicking their butts, I want you back home safe. You and I have some unfinished business Sam.

PANEL FOUR: Samantha smiles.

SAMANTHA: Yes, sir, we do.

PANEL FIVE: Samantha looks at O'Neill on the monitor. Some of the crew look at her and wonder what that was all about.

O'NEILL: Godspeed.

PAGE 17

PANEL ONE: The Twelve Superhives sit in the blackness of deep space.

LEGEND: The Outer Rim of Earth's Solar System

PANEL TWO: Hyperspace windows open and the Alliance forces exit with guns blazing.

SFX: Cheuuu! Pckshuu! Pckshuu!

PANEL THREE: Explosions lace the top of two of the Superhives but cause no damage.

SFX: Boom! Boom!

PANEL FOUR: Samantha shouts orders from her command chair.

SAMANTHA: Keep hitting them hard and fast. Those ships could not have fully adapted to the ZPMs already. We can do this people.

PANEL FIVE: The Apollo fires a massive barrage all concentrating on one point to weaken a Superhive's shielding. The Wraith start firing back immediately and their canon fire is massive.

SFX: Bjewww!

PAGE 18

PANEL ONE: Pilots rush to their 302 Interceptors in the hangar bay of the Hammond.

P.A. SYSTEM (HAMMOND CONTROLLER): ...I repeat all 302 Squadrons are cleared for launch.

PANEL TWO: Cameron Mitchell sits in the cockpit of an Interceptor. His helmet has the word SHAFT on it (His call sign Cam-"Shaft")

CAMERON: Okay you heard the lady. Time to join the party!

PANEL THREE: A squadron of 302s launch.

PAGE 19

PANEL ONE: Squadrons of 302 Interceptors emerge from the hangar bays of the Apollo and the Hammond. Puddle Jumpers launch from Atlantis.

PANEL TWO: Close-up of Cameron. His eyes narrow as he gets more serious when he sees the approaching enemy.

PANEL THREE: Hundreds of Wraith Darts are headed right for the Alliance forces.

TO BE CONCLUDED

STARGATE: ENDGAME

ISSUE 12: A NEW ALLIANCE

Written by

CAMERON TEVIS

Art by

ARTIST UNKNOWN AT THIS TIME

PAGE 1

PANEL ONE: Aboard the Hammond, Samantha Carter and the crew are getting tossed around. Sparks fly everywhere.

SFX: Zzzt! Kcht! Zzzt!

SAMANTHA: Evasive maneuvers! We can't keep getting hit like that. The shields won't hold.

PANEL TWO: The USS Hammond and the USS Apollo are being as evasive as possible of the bombardment from the Superhives.

PANEL THREE: The massive Ori ships and a Superhive exchange fire and both seem to just absorb the others attack.

SFX: Whhooo! Whhooo!

PAGE 2

PANEL ONE: Teal'c gives commands on the bridge of the lead Hatak vessel. Ishta, Bra'tac and Ronon stand by his side. Rya'c pilots the vessel. Sparks fly on the bridge from energy blasts.

TEAL'C: Jaffa Kree! Keep firing, we must weaken their shields!

PANEL TWO: The Jaffa and Tok'ra's strength is in their numbers but their bombardment has little effect on the Superhives. 302 Interceptors, Wraith Darts and explosions freckle the skies around the battleships.

SFX: Boom! Boom! Boom!

PANEL THREE: A Jaffa Hattak Vessel explodes.

SFX: Kaaa-Booooooom!!

PANEL FOUR: Teal'c sees the explosion of the vessel on the monitor and he looks angry.

PAGE 3

PANEL ONE: Two Furling Royalty guards usher Jonas and Daniel out of the throne room. The Great Leader of the Furlings is standing.

LEGEND: Furling Homeworld

GREAT FURLING LEADER: They will take you back to the planet below now. You can return home through the Stargate.

DANIEL: Home? There might not be a home to go back to if you don't help us.

PANEL TWO: Daniel pushes back against a guard.

DANIEL: Look... I understand you don't want to dishonor the Old Alliance. But...

PANEL THREE: A guard points his weapon at Daniel, but the Great Leader holds his hand up to signal him to wait. The other guard grabs Jonas as Daniel addresses the trio.

DANIEL: ...the Ancients have ascended to a higher plane, the Asgard are extinct, and the Nox just want to be left alone. That Alliance is dead and gone. Whether you believe it or not, humans are the Fifth Race. The Asgard recognized this why can't you? If you ever found the Alliance to be something valuable or good, then you should reconsider and help us, because we've begun building our own Alliance.

PANEL FOUR: Daniel and the Great Leader exchange looks.

DANIEL: But the Wraith will put an end to it all and most likely come after you when they're done. At one time the Ancients had a hard time fending off the Wraith so what chance does humanity have without your help? We can defeat them together, now.

PANEL FIVE: Close-up of the great Furling Leader. His eyes narrow in curiosity.

GREAT FURLING LEADER: Tell us more about these... Wraith.

PAGE 4

PANEL ONE: The Apollo takes multiple hits from a Superhive. Explosions lace the sky.

LEGEND: The Outer Rim of Earth's Solar System

SFX: Kra-kra-kra-boom!

PANEL TWO: Ellis looks at the battle on the monitor aboard the Apollo.

ELLIS: We're still too damaged from the last battle, we can't hold on much longer.

PANEL THREE: The Superhive starts taking on fire from a new arrival.

SFX: Boom! Boom! Boom!

PANEL FOUR: Ellis' eyes widen as he sees the attack on the Superhive.

ELLIS: What? Who's doing that?

PAGE 5

PANEL ONE: A new 304 Vessel (like the Hammond and Apollo) soars into view as it fires on the Superhive. The word "спасение" is on the side of the vessel.

PANEL TWO: Aboard the Hammond, Samantha is shocked to see the new vessel.

SAMANTHA: Colonel Chekov?

PANEL THREE: Colonel Chekov sits in his command chair aboard the Russian Vessel the Spaseniye.

CHEKOV: Da, Colonel Carter. Construction on the Spaseniye* was just completed.

CAPTION: Russian for the 'Salvation'.

PANEL FOUR: Chekov looks at his screen and sees Ellis aboard the Apollo.

ELLIS: Not a moment too soon!

CHEKOV: Agreed Colonel Ellis... Launch all fighters!

PAGE 6

PANEL ONE: The Spaseniye continues to fire as fighters similar to the 302 Interceptors emerge from its hangar.

PANEL TWO: Two Superhives start bombarding the Spaseniye, but its shields hold.

PANEL THREE: Samantha sees the assault on the Spaseniye on her monitor. And sees a Superhive charging its Main Cannon.

SAMANTHA: Damn it. They're charging their main cannon!

PANEL FOUR: The front Superhive fires its Main Cannon right at the Hammond.

SFX: Bajewwwm!

PANEL FIVE: Samantha squints as the oncoming blast completely illuminates the Hammond's Bridge.

PAGE 7

PANEL ONE: Same image of Samantha squinting, but now the Hammond's Bridge is covered in shadow.

SAMANTHA: What the--?

PANEL TWO: Five massive ships appeared and are covering the Alliance vessels from the Superhives attacks. These ships look organic almost like crustacean crayfish and they just absorb the Superhives blast with ease.

SFX: Bzzuuu! Bzzuuu! Woonnggg!

PAGE 8

PANEL ONE: Samantha stands up as she sees these ships on the monitor.

RADIO (DANIEL): Sam you have to order the Atlantis to pull back.

PANEL TWO: Samantha looks up as she recognizes the voice.

SAMANTHA: Daniel is that you?

RADIO (DANIEL): Yeah.

SAMANTHA: What's going on?

PANEL THREE: Daniel is on the bridge of a Furling ship with Jonas, the Great Furling Leader and his bridge crew.

DANIEL: No time to explain. Just get the Atlantis out of here. We can't have anything powered by a ZPM in front of these ships.

PANEL FOUR: Shepherd is in the chair in Atlantis.

RADIO (SAMANTHA): Did you get that Shepherd?

SHEPHERD: Roger that. Pulling back now.

PAGE 9

PANEL ONE: All fighting ceases as the Superhives and Furling ships evaluate each other. The Atlantis falls back.

PANEL TWO: Samantha watches anxiously at the monitor.

SAMANTHA: What's happening Daniel?

RADIO (DANIEL): Sam, the Furlings are demanding the Wraith's surrender.

SAMANTHA: The Furlings?!

PANEL THREE: The Superhives all fire on one Furling vessel and one Superhive even fires its main cannon at it. But the Vessel absorbs the attack.

SFX: Bzzuuu! Woonnggg!

PAGE 10

PANEL ONE: Daniel looks up at the Great Furling Leader.

DANIEL: I think they gave you their answer.

PANEL TWO: The Great Furling Leader gives a hand gesture to his First Officer.

GREAT FURLING LEADER: They have been warned. Do it.

PANEL THREE: The First Officer activates a device.

PANEL FOUR: What looks like a massive gun barrel at the front of each crustacean vessel starts to glow.

PAGE 11

PANEL ONE: One of the Furling crew looks at his monitor.

FURLING CREW 01: We are picking up hundreds of human life signs aboard one of the Hives.

PANEL TWO: Daniel and Jonas exchange looks.

JONAS: People from the planets that they've culled?

DANIEL: It must be.

PANEL THREE: Samantha is still standing by her chair, anxious.

RADIO (DANIEL): Sam. The Superhives shields should start deteriorating soon. Once that happens you need to beam all the human prisoners into Atlantis.

SAMANTHA: Roger that.

PANEL FOUR: The Superhives keep firing at the ships, with no effect, but their own shields start to flicker.

SFX: Gzzt! Gzzt!

PAGE 12

PANEL ONE: Daniel shouts into the mic.

DANIEL: Now Sam!

PANEL TWO: A massive Energy Wave fires from the Main Crustacean ship.

SFX: Vee-uuuu!

PANEL THREE: One Superhive after another starts exploding as they are hit by the single blast.

SFX: Boom! Boom Boom!

PAGE 13

PANEL ONE: The Queen and her commander stand on their bridge and see the blast coming.

QUEEN: No!

PANEL TWO: Fear overtakes the Queen and her Commander as they are consumed by the white light.

QUEEN: Aahhhhh!

PANEL THREE: The final Superhive blows up in a massive explosion.

SFX: Kraaka-Booooooom!

PAGE 14

PANEL ONE: Jonas and Daniel look back in shock at the Great Furling Leader.

RADIO (SAMANTHA): Daniel, what just happened?

GREAT FURLING LEADER: ZPMs draw they're power from subspace-time. This device siphons that energy before it can be dispersed throughout their ship, effectively draining their power supply while powering ours.

PANEL TWO: Aboard the Hammond, Samantha has a smile on her face.

SAMANTHA: It intercepts the power output? Amazing!

PANEL THREE: Daniel looks at the Great Furling Leader.

DANIEL: Why would you build something like this?

GREAT FURLING LEADER: Even though we were allies, once we learned that the Alterans were working with Zero Point research, we knew we should be prepared in case the two of us ever became enemies... As a precaution.

PANEL FOUR: The Great Furling Leader looks down on Daniel and Jonas.

JONAS: So what now?

GREAT FURLING LEADER: Now?

PANEL FIVE: Close-up of the Great Furling Leader.

GREAT FURLING LEADER: Now we say farewell Daniel Jackson and Jonas Quinn. Until next time.

PAGE 15

PANEL ONE: The city of Atlantis rests in the waters next to the Golden Gate Bridge. The setting sun paints the sky with a variable palette of oranges, reds, yellows and violets.

LEGEND: Earth - San Francisco

PANEL TWO: Dozens of people are gathered outside in the city walkway.

PANEL THREE: Daniel addresses Teal'c and McKay, with Jaffa and Tok'ra shaking hands in the background.

DANIEL: ...then they just beamed us back onto Atlantis and left.

MCKAY: Will they at least let us look at the device that can do that to a ZPM?

DANIEL: I wouldn't bet on it Rodney.

PANEL FOUR: Jonas walks up and looks at Rodney McKay.

JONAS: I've just gone over your calculations. I think you're right, we should easily be able to contact the Destiny without any danger to Langara.

MCKAY: Of course I'm right. That's what I've been trying to tell your people the whole time.

PANEL FIVE: Jonas looks at Daniel and McKay.

JONAS: I'll talk to Ovirda. Maybe we can work something out and help your people on Destiny.

DANIEL: That's great. Thank you.

PAGE 16

PANEL ONE: In another section of the group, Woolsey walks up to Xiao Shen.

WOOLSEY: Well, after this whole incident, China must be relieved to know that the IOA has decided it would be in everyone's best interest if Atlantis were sent back to the Pegasus Galaxy. As long as the Wraith are a threat we need eyes and ears over there, as well as a formidable first line of defense.

PANEL TWO: Xiao Shen looks at Woolsey.

XIAO SHEN: I assume you will go with them as Commander of Atlantis again?

WOOLSEY: No, I'm going to stay here and work with the Langarans. Thanks to you, we're finally making progress with them. There might be hope for the Destiny yet.

XIAO SHEN: Who will command Atlantis?

PANEL THREE: Woolsey looks at Xiao Shen.

WOOLSEY: Actually, I recommended you for the job.

XIAO SHEN: What?

PANEL FOUR: Close-up of Woolsey.

WOOLSEY: After I saw how you handled the situation on Langara, I knew you would make a perfect choice. The IOA agree. It's yours if you want it.

PANEL FIVE: Xiao Shen smiles.

XIAO SHEN: Yes, thank you.

PAGE 17

PANEL ONE: In another section of the group, John Shepherd is with Teyla and Ronon. Shepherd is looking at Teyla.

SHEPHERD: I told you I'd get you back to Pegasus. Now you can see your son Torren again.

TEYLA: Thank you John.

PANEL TWO: Shepherd looks at Ronon.

SHEPHERD: What about you? You still thinking of staying here?

RONON: Not a chance, I'm going back with you. I won't rest until every last Wraith is dead... for Amelia.

PANEL THREE: Cameron, Vala, Tomin and Daniel join Teal'c, McKay and Jonas.

CAMERON: Any word from the Jaffa High Council?

TEAL'C: Yes. After learning the Wraith are indeed a monarchy, the Jaffa High Council voted against such a government and chose to try and build a Republic.

PANEL FOUR: Cameron puts his arm over Teal'c's shoulder.

CAMERON: That's excellent news. So, that means you can re-join SG-1, right?

PANEL FIVE: Teal'c looks at Cameron.

TEAL'C: I'm afraid not Colonel Mitchell. Vre'ac made me realize that the Jaffa are in a sensitive position. I have decided to take up a permanent place in the High Council.

PAGE 18

PANEL ONE: Vala looks at Tomin as she speaks to the group.

VALA: And I have decided to go back with Tomin. At least for a while. To help him in anyway that I can.

CAMERON: That's great. But now what am I supposed to do for a team?

PANEL TWO: Teal'c raises an eyebrow.

TEAL'C: May I make a suggestion Colonel Mitchell?

CAMERON: Sure.

PANEL THREE: Teal'c gestures at Ishta.

PANEL FOUR: Ishta walks up to Cameron.

ISHTA: I would be honored to join SG-1 in Teal'c's stead, if you would have me.

CAMERON: It's a start. I can live with that.

PANEL ONE: O'Neill and Landry stand up at the podium in front of the group. Everyone stops to listen to what they have to say.

O'NEILL: As many of you know, I'm not one for speeches so I'll keep this short. Today, you all accomplished what many thought could not be done. Your courage and commitment proved that nothing is impossible. Thank you. And I want to thank our allies for all of their help in this matter as well, without you we wouldn't have made it this far.

PANEL TWO: O'Neill looks down at Jonas and Daniel.

O'NEILL: And thank you two for saving our butts once again.

EVERYONE: Hahaha!

PANEL THREE: O'Neill looks down for a moment.

O'NEILL: I always wanted to end my career in the Air Force on a high note and it doesn't get any higher than this. That being said... today is my last day as General in the Air Force. I am retiring.

PANEL FOUR: People exchange shocked looks in the crowd.

EVERYONE: Gasps.

O'NEILL: General Landry has been chosen to succeed me at Homeworld Security.

PANEL FIVE: The crowd looks up at O'Neill as he continues.

O'NEILL: Now, I'm sure you must be asking yourself, who will Command the SGC. General Landry and I both agreed that there really is only one person suited for the job. This person has proven herself time and time again. On offworld missions, as Commander of the Atlantis and most recently while commanding the USS Hammond. I'd like to introduce to you, your new Commanding Officer...

PANEL ONE: Samantha walks up to the front wearing full Brigadier General attire.

CAPTION (O'NEILL): Brigadier General Samantha Carter.

PANEL TWO: Everyone applauds as she stands next to General Landry and General O'Neill.

PANEL THREE: Daniel, Jonas and Teal'c look very proud as they clap.

PAGE 21

PANEL ONE: O'Neill and Samantha Carter join Teal'c, Daniel, Jonas Cameron, Vala, Tomin, Ronon, Teyla and Shepherd.

O'NEILL: So Daniel, the Furlings... are they all cute and cuddly like they sound?

PANEL TWO: Daniel and Jonas exchange looks.

DANIEL: Not exactly, Jack.

PANEL THREE: O'Neill looks at Samantha.

O'NEILL: Well, Brigadier General Carter, are you ready?

SAMANTHA: I sure am.

PAGE 22

PANEL ONE: O'Neill grabs Samantha by the waist and pulls her closer. She has a huge smile on her face.

O'NEILL: Then let's go get married.

PANEL TWO: O'Neill kisses Samantha with Teal'c, Daniel, Jonas Cameron, Vala, Tomin, Ronon, Teyla and Shepherd smiling in the background.

PAGE 23

PANEL ONE: Eight men and women from various nations of the world sit at a table. Woolsey is one of them. The man at the head of the table addresses the group.

LEGEND: International Oversight Advisory (IOA)

HEAD MAN: I want him. Once we lost James Marrick, we lost our only ex-military member. Having ex-military helps us get things done quicker. He has clout. If we get him on our side imagine what we can accomplish.

PANEL TWO: Woolsey leans in.

WOOLSEY: Yes, but he's never been a fan of the IOA. I don't believe he would be interested.

PANEL THREE: The man at the head of the table leans over and points at Woolsey.

IOA HEAD: A man like him could never just walk away from something as thrilling as the Stargate. He'll want in somehow, and this is it.

WOOLSEY: And if he doesn't?

PANEL FOUR: Close-up of the man at the head of the table.

IOA HEAD: Then find a way. You do whatever it takes to get Jack O'Neill to join the IOA.

THE END (...FOR NOW)